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Conclusion:

Redis vs PostgreSQL: Making the Right Choice

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About Me

I have around twenty four years of experience with PostgreSQL and databases in many roles – developer, database hacker, dba, and more. I love PostgreSQL's versatility.

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Thanks to

- TimescaleDB Sponsoring my travel and work on this talk
- Adjust GmbH for where I got this experience
- Delivery Hero, for helping me solidify some of my thinking on this topic

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Special Mention

OrioleDB, for collaboration on this topic regarding competitiveness of PostgreSQL and Redis on different workloads.

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Agenda

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Databases at Scale

PostgreSQL Journey of Scale

The general progression (for all databases)

Case Study

Redis Internals and their Implications

Redis Internals

Redis Architecture: Implications and Solutions

PostgreSQL Internals and their Implications

PostgreSQL Architecture

Implications of Postgres Architecture and Solutions

Case Study: Why we moved from Redis to Postgres at Adjust

Common Architectures

Conclusions

Recommendations

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Databases at Scale

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Why this Talk

- There are many misconceptions about scalability
- True both of Redis and Postgres
- Both are good databases
- Both have critical scalability limits
- Guidance to create scalable systems is lacking

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Database Use Changes at Scale

Most of us have been through at least part of this. Using volume because it is easy. Same goes for velocity.

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PostgreSQL at 1GB

- Black box
- No tradeoffs in theory vs practice
- Limited cases for indexes
- Theory-heavy, practice-light

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PostgreSQL at 10GB

- Have to learn indexes
- Storage starts to matter
- Query efficiency starts to matter

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PostgreSQL at 100GB

- Indexes really matter
- On-disk storage starts to matter
- Backups are no longer trivial
- Performance tuning starts here

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PostgreSQL at 1TB

- Backups require specialized knowledge or frameworks
- Performance and vacuum tuning are critical
- Beginnings of physical limitations

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PostgreSQL at 10TB

- Internals matter a lot
- A lot of performance management involves internals

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Early on

- Databases are black boxes
- Performance is always good enough
- Costs are straight forward

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- Advanced features matter much more
- We have to reason from internals
- Bottlenecks due to implementation surface

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Case Study

Why we moved a large Redis environment to Postgres at Adjust

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Environment

- Many large Redis instances
- Queries total of 700k times per second
- Written to occasionally
- Sharded, replicated environment
- Fragile and an administrative headache

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Reasons to Move

- Expensive hardware (RAM etc)
- Administrative nightmare
- Fragile and causes impact when things go down

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Redis Internals and their Implications

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What is Redis?

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- Data structure manipulation layer
- Can be used for queues, key/value stores, and hashmap stores
- In-memory database
- Persistence is optional

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Basic Redis Architecture

- Single threaded event loop
- Optimized for max performance of a single thread
- Some persistence tasks delegated to another thread/process
- LUA scripting runs as a separate client
- No parallelism

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Redis Persistence and Replication

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- Replication is similar to PostgreSQL streaming replication
- Persistence is optional
- Changes start in memory and then persist (usually to aof which is then separately rolled up)

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Redis

- No parallelism
- Each new processor for queries needs full dataset in memory
- each write competes with reads on all replicas
- Extremely fast for one core, very hard to scale up
- Some workloads (queues in particular), don't work well with persistence

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Redis Solutions

- Shard via Nutcracker
- HA vs Sentinel
- These add complexity very early on with Redis.

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What is PostgreSQL

- A sophisticated, performant RDBMS
- Extremely extensible
- Scales up to large numbers of cores

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PostgreSQL Architecture

- Multiprocess
- No multithreading but heavy use of IPC
- Built to scale up

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Replication and Durability

- Transactions are persistent by default
- Replication tied to persistence
- Many options for replication (streaming, logical, etc)

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Compared to Redis

- PostgreSQL is slower per core
- PostgreSQL scales up much more easily
- At scale, PostgreSQL is much easier to manage

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At massive scale

- There are few great tools for distributed data on PostgreSQL
- Often folks have to write their own
- This happens much later than with Redis
- Costs are usually less.

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Scenario

- Large sentinel plus nutcracker setup
- Legacy of earlier time when redis was used more
- Redis was seen as a reliability concern due to complexity
- PostgreSQL could do what we needed it to do, cheaper.

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Conclusion:

Redis as Cache

- Postgres and Redis sit side by side
- Postgres is authoritative
- Recently used data cached on Redis
- Problems include cache invalidation
- Approaches include application-level caching and logical replication



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Architectures ○● Conclusion

${\sf PostgreSQL} \text{ as Key/Value Store}$

- PostgreSQL replaces Redis
- Semistructured data goes into a key/value table
- Many options including JSONB
- Harder to replace Redis as a queue

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Conclusions

- Redis and PostgreSQL are different, and have different limitations
- Redis is faster under small read-mostly workloads, and PostgreSQL scales better
- PostgreSQL can replace Redis in many workloads
- Cost depends on many other factors

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Recommending Redis for:

- Redis shines best for small, read-mostly workloads
- Larger data-sets, and those with heavier writes require a lot more complexity.
- Cases where timing out entries is helpful.
- Great example is distributing authentication token information for large web applications.

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Recommending PostgreSQL for:

- Large datasets
- High velocity datasets
- Wherever other PostgreSQL data should be able to be joined against the data.

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Questions

Questions?