

Практики, особенности и нюансы при работе с Postgres в Go

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Tools

database/sql

provides a generic interface around SQL (or SQL-like)

database/sql

`sql.Open(driver, url string) (*DB, error)`

`db.ExecContext(...) (Result, error)`

`db.QueryContext(...) (*Rows, error)`

database/sql

Working with **Transactions**

db.**BeginTx**(...) (*Tx, error)

tx.**Commit**() error

tx.**Rollback**() error

go-database-sql.org

```
var (  
    id int  
    name string  
    desc string  
    updated_at time.Time  
    created_at time.Time  
)
```

```
rows.Scan(&id, &name, &desc, &updated_at, &created_at)
```

github.com/jmoiron/sqlx

general purpose **extensions** to golang's [database/sql](#)

github.com/jmoiron/sqlx — Marshal Rows into Structs

```
type Place struct {  
    Country      string  
    City         sql.NullString  
    TelephoneCode int `db:"telcode"`  
}
```

```
var p Place  
err = rows.StructScan(&p)
```

github.com/jmoiron/sqlx — Bindvars

Bindvars are database specific

MySQL uses the **?** variant shown above

PostgreSQL uses an enumerated **\$1, \$2**

SQLite accepts both **?** and **\$1** syntax

Oracle uses a **:name** syntax

github.com/jmoiron/sqlx — **Bindvars**

```
`.. WHERE country=(? or $1 or :name)`
```

github.com/jmoiron/sqlx — **Bindvars**

```
sqlx.DB.Rebind(`.. WHERE country=?` )
```

github.com/jmoiron/sqlx — Named Params

```
p := Place{Country: "South Africa"}
```

```
sql := `.. WHERE country=:country`  
rows, err := db.NamedQuery(sql, p)
```

github.com/jmoiron/sqlx — Get and Select

```
var p Place  
var pp []Place
```

```
// pull the first place directly into p  
err = db.Get(&p, ".. LIMIT 1")
```

```
// pull places with telcode > 50 into the slice pp  
err = db.Select(&pp, ".. WHERE telcode > ?", 50)
```

github.com/lib/pq — pure Go Postgres driver for
database/sql

github.com/jackc/pgx - PostgreSQL driver and
toolkit for Go

github.com/jackc/pgx — Features

Performance (63% faster than lib/pq)

Support for ~60 different PostgreSQL **types**

Extendable **logging** support

Binary format support for custom types

No panics in code

Arbitrary connection setup

Logical replication connections

Driver Insides

Default read buffer - **4096 bytes** per connection

```
rows, err := s.db.QueryContext(ctx, sql)
```

```
for rows.Next() {  
    err = rows.Scan(...)  
}
```

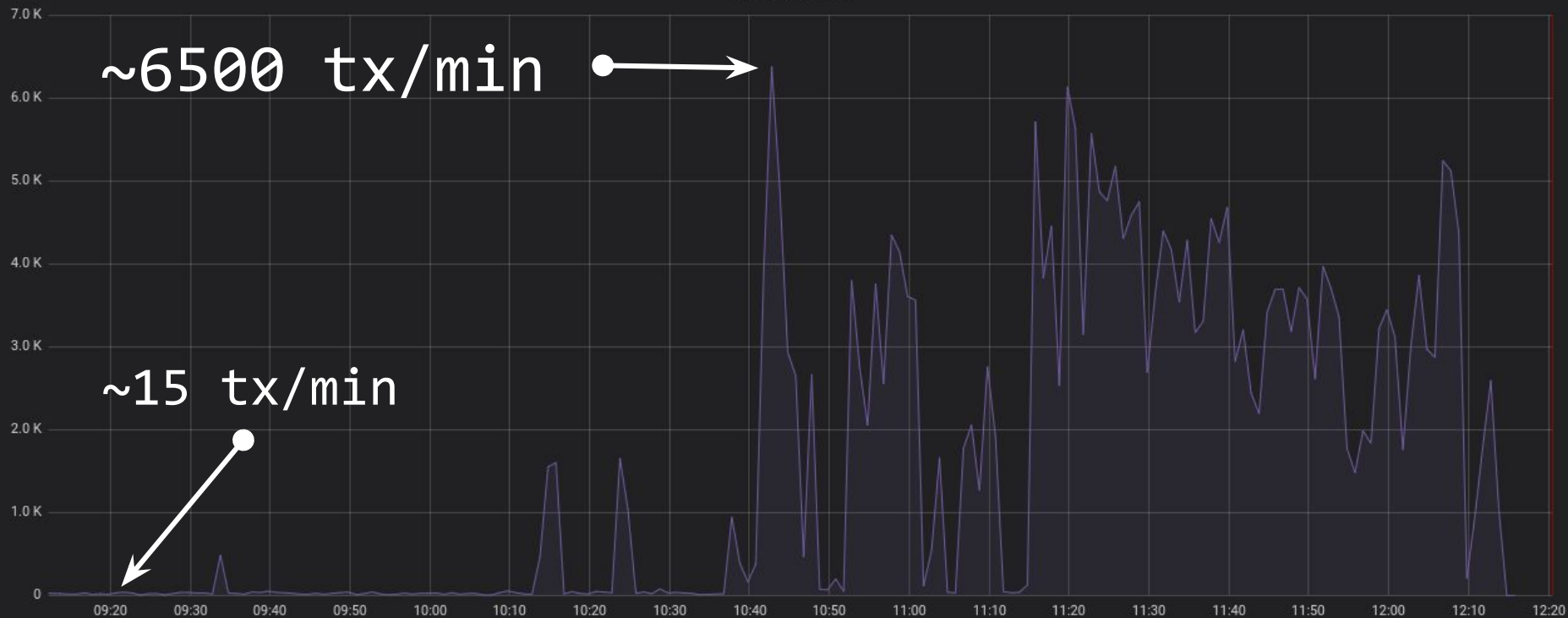
github.com/jackc/pgx receive list of **OID** on connection establishing

```
map[string]Value{  
    "_aclitem": 2,  
    "_bool": 3,  
    "_int4": 4,  
    "_int8": 55,  
    ...  
}
```

github.com/jackc/pgx receive list of **OID** on
each
connection establishing



calls per minute



Pool settings configure

```
db.SetMaxIdleConns(n int)
```

```
db.SetMaxOpenConns(n int)
```

Importance of **Monitoring** and **Logging**

database/sql#DB.Stats() **DBStats**

```
type DBStats struct {  
    MaxOpenConnections int  
  
    // Pool Status  
    OpenConnections int  
    InUse           int  
    Idle           int  
  
    // Counters  
    WaitCount      int64  
    WaitDuration   time.Duration  
    MaxIdleClosed  int64  
    MaxLifetimeClosed int64  
}
```

Importance of **Monitoring** and **Logging**

[`github.com/jackc/pgx#ConnPool.Stat\(\)`](https://github.com/jackc/pgx#ConnPool.Stat()) **ConnPoolStat**

```
type ConnPoolStat struct {  
    MaxConnections      int  
    CurrentConnections  int  
    AvailableConnections int  
}
```

Importance of Monitoring and Logging

<https://godoc.org/github.com/jackc/pgx#Logger>

```
type Logger interface {  
    // Log a message at the given level with data key/value pairs.  
    // data may be nil.  
    Log(level LogLevel, msg string, data map[string]interface{})  
}
```

Cache of OID's as a Kludge

```
github.com/jackc/pgx/stdlib.OpenDB(pgx.ConnConfig{
    CustomConnInfo: func(c *pgx.Conn) (*pgtype.ConnInfo, error) {
        cachedOids := Fetch OIDs from cache here

        info := pgtype.NewConnInfo()
        info.InitializeDataTypes(cachedOids)

        return info, nil
    }
})
```

PgBouncer

lightweight connection pooler for
PostgreSQL



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Migrator

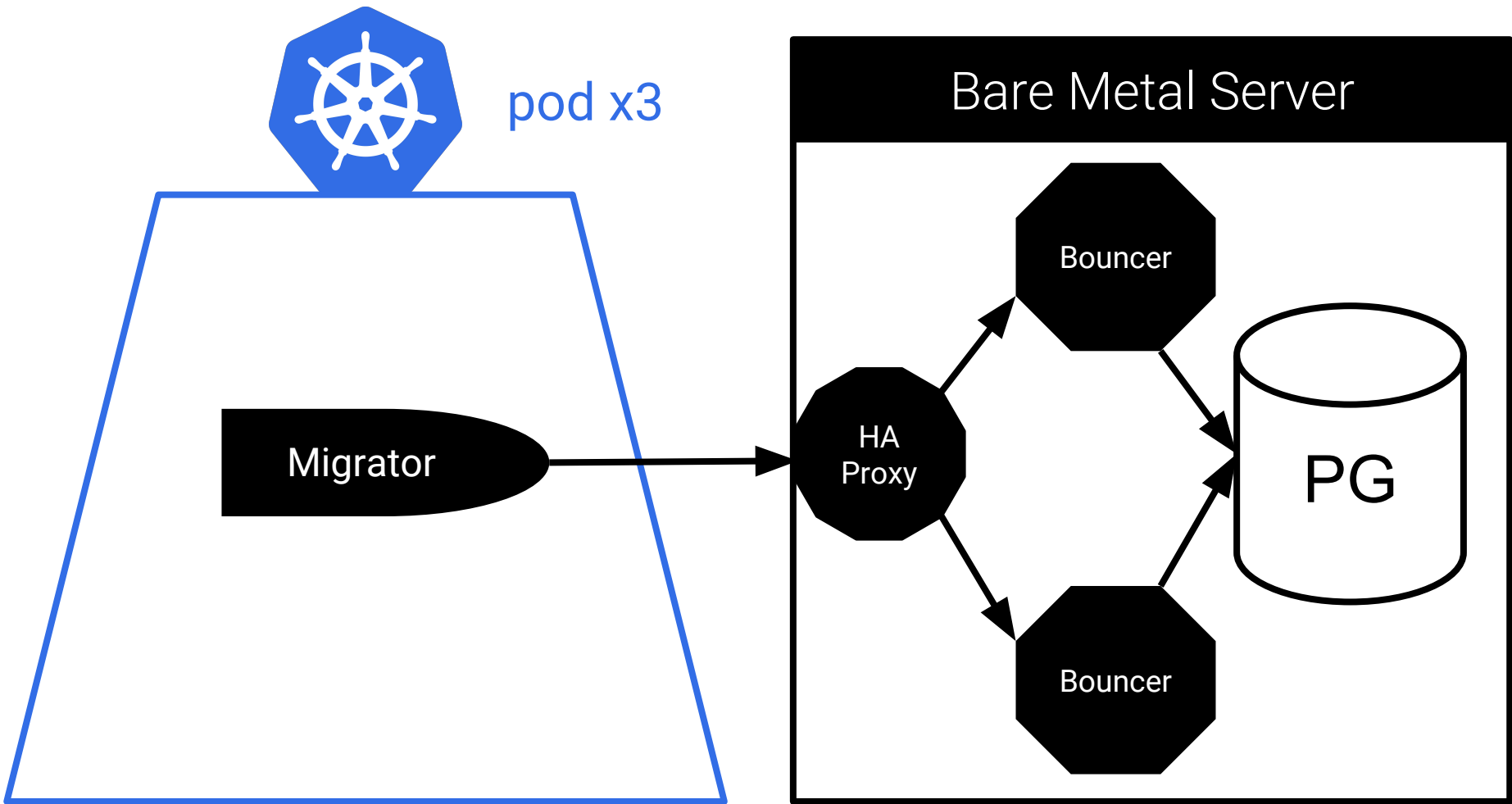
Bare Metal Server

Bouncer

HA
Proxy

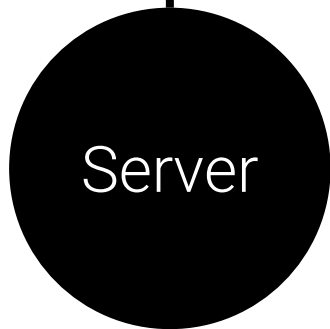
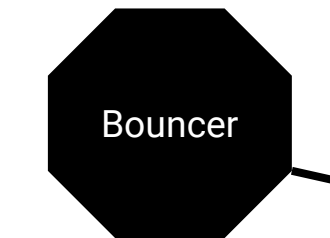
Bouncer

PG

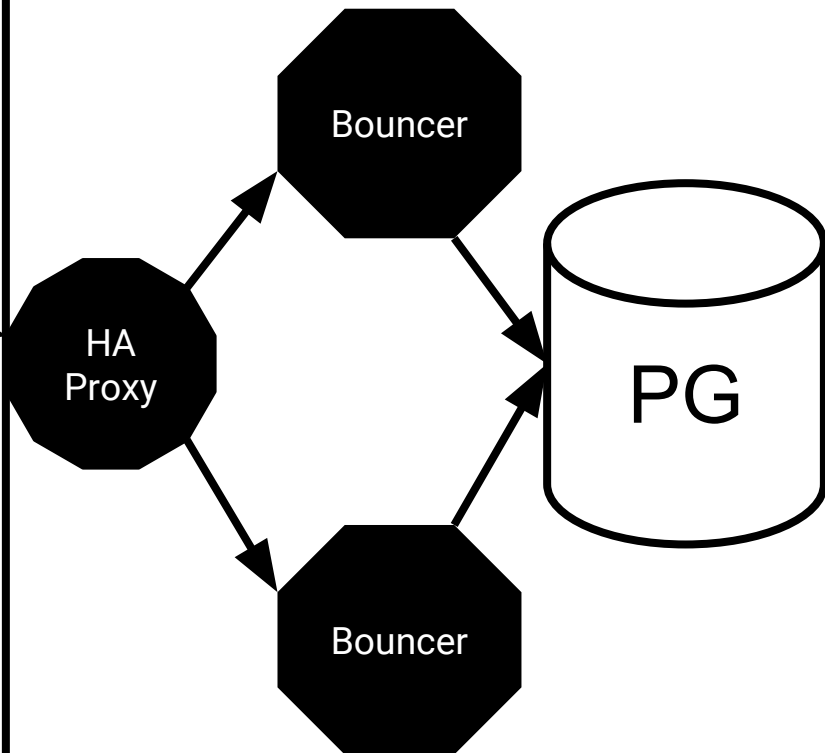




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Bare Metal Server



PgBouncer pooling **modes**

Session pooling

Transaction pooling

Statement pooling

https://wiki.postgresql.org/wiki/PgBouncer#Feature_matrix_for_pooling_modes

PgBouncer pooling **modes**

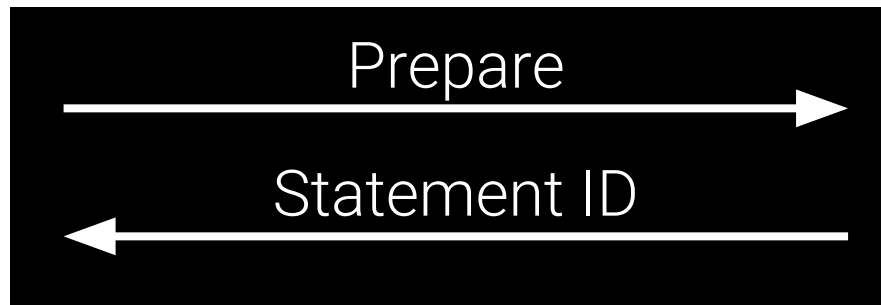
Session pooling

Transaction pooling

Statement pooling

Transaction Pooling + Prepared Statements

TX 1



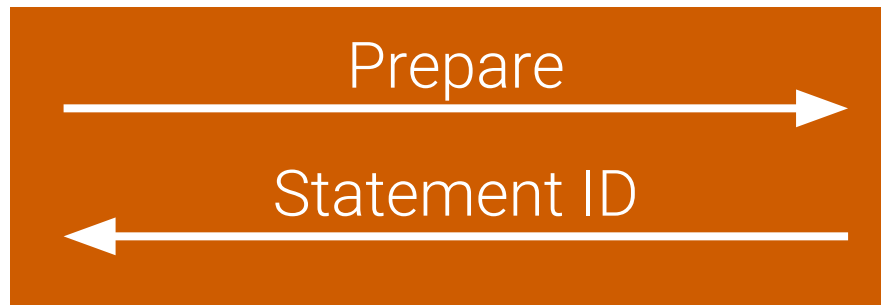
TX 2



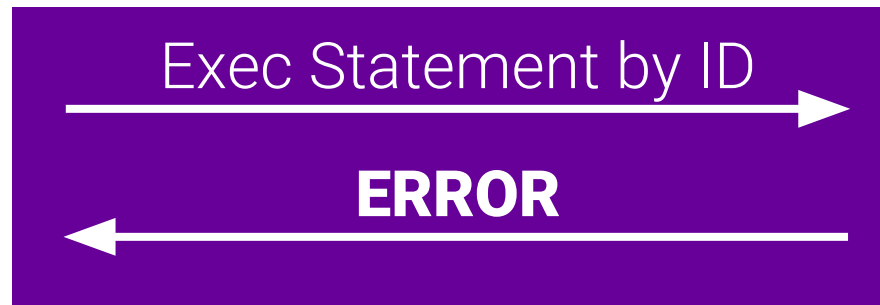
Timeline



TX 1 (Conn 4)



TX 2 (Conn 12)



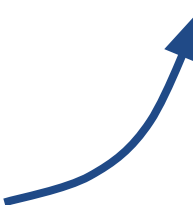
Timeline



What a **problem**?

```
sql := `select * from places where city = ?`  
rows, err := s.db.QueryContext(ctx, sql)
```

Underlying **Prepared Statement** here!



How it works in PHP **for years?**

`PDO::ATTR_EMULATE_PREPARES => true`
+
`pg_escape_literal`

**How to make it work
in
Go?**

Session pooling

Inefficient — low connection utilization

Client-side preparation

Potential **SQL-injection**

More code

Wrap in Transaction

Inefficient — a lot of network requests

More code

Parameters **Binary** Representation

<https://www.postgresql.org/docs/current/protocol-overview.html#PROTOCOL-FORMAT-CODES>

Enable Binary Params for github.com/jackc/pgx

```
cfg := pgx.ConnConfig{  
    PreferSimpleProtocol: true,  
}
```

```
db := github.com/jackc/pgx/stdlib.OpenDB(cfg)
```

Binary Params

Simplicity

Performance

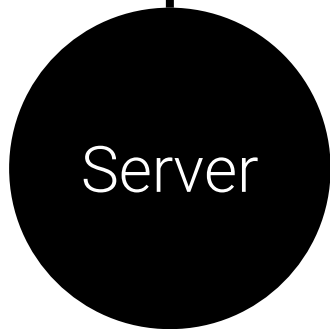
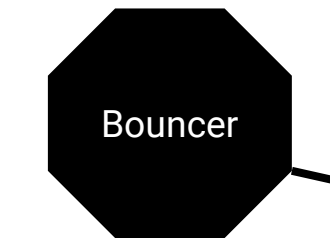
Security

**Now we are ready to
fight!**

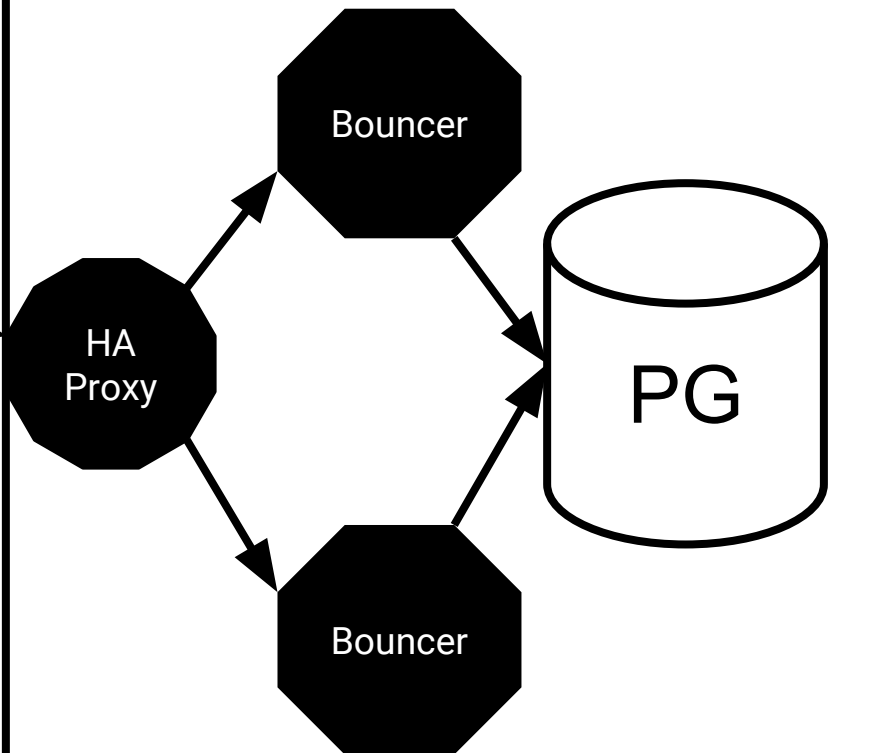
Are you sure?



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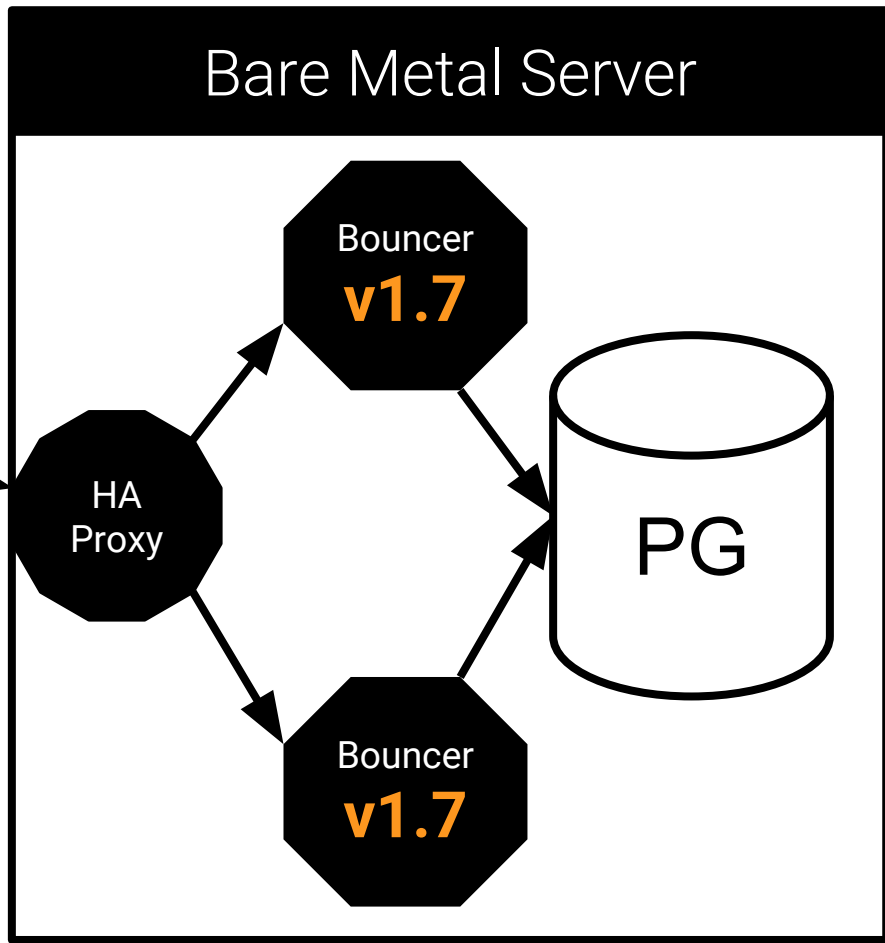
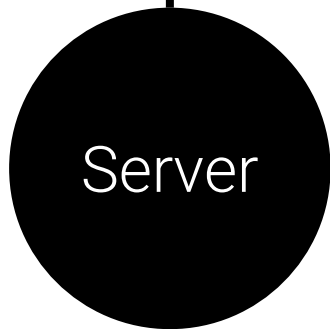


Bare Metal Server





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Cancellation causes
unexpected ReadyForQuery
to be sent
in transaction mode

<https://github.com/pgbouncer/pgbouncer/issues/223>

```
sql := `select * from places where city = ?`  
rows, err := s.db.QueryContext(ctx, sql)
```

Context **Cancellation** here!



```
sql := `select * from places where city = ?`
```

```
ctx := context.Background()
```

```
rows, err := s.db.QueryContext(ctx, sql)
```

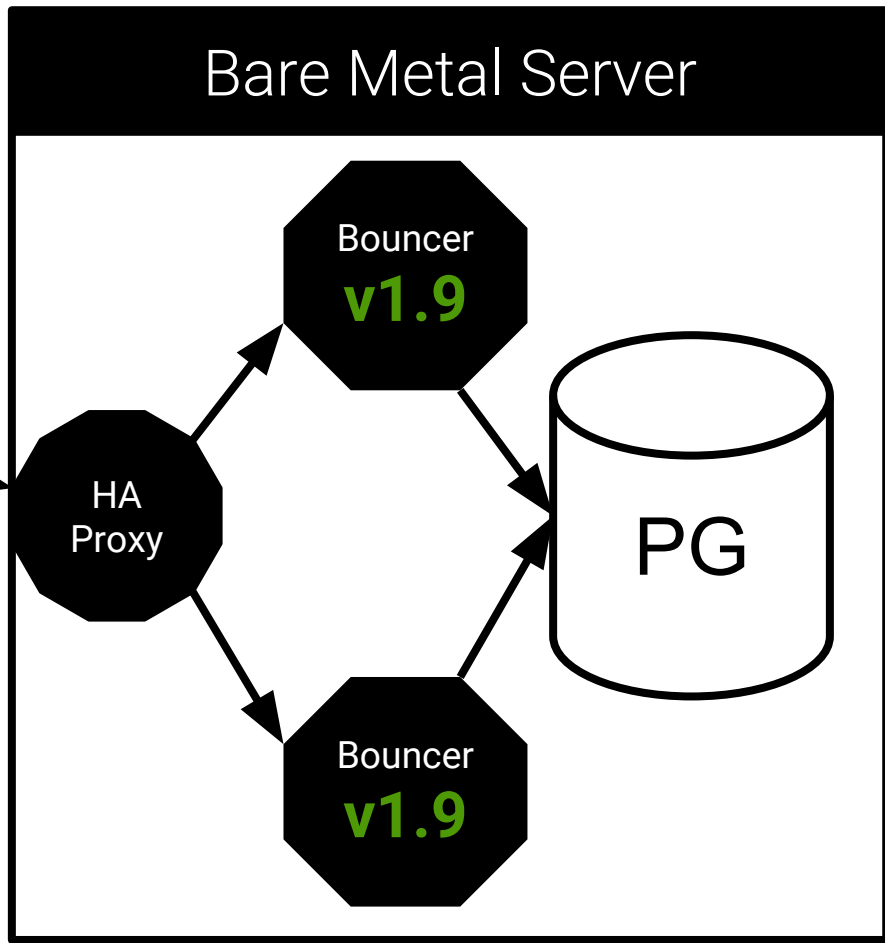
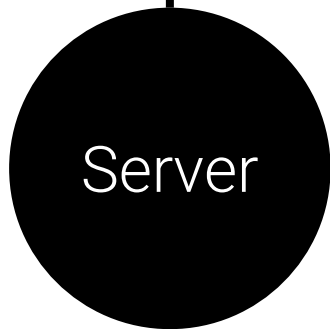
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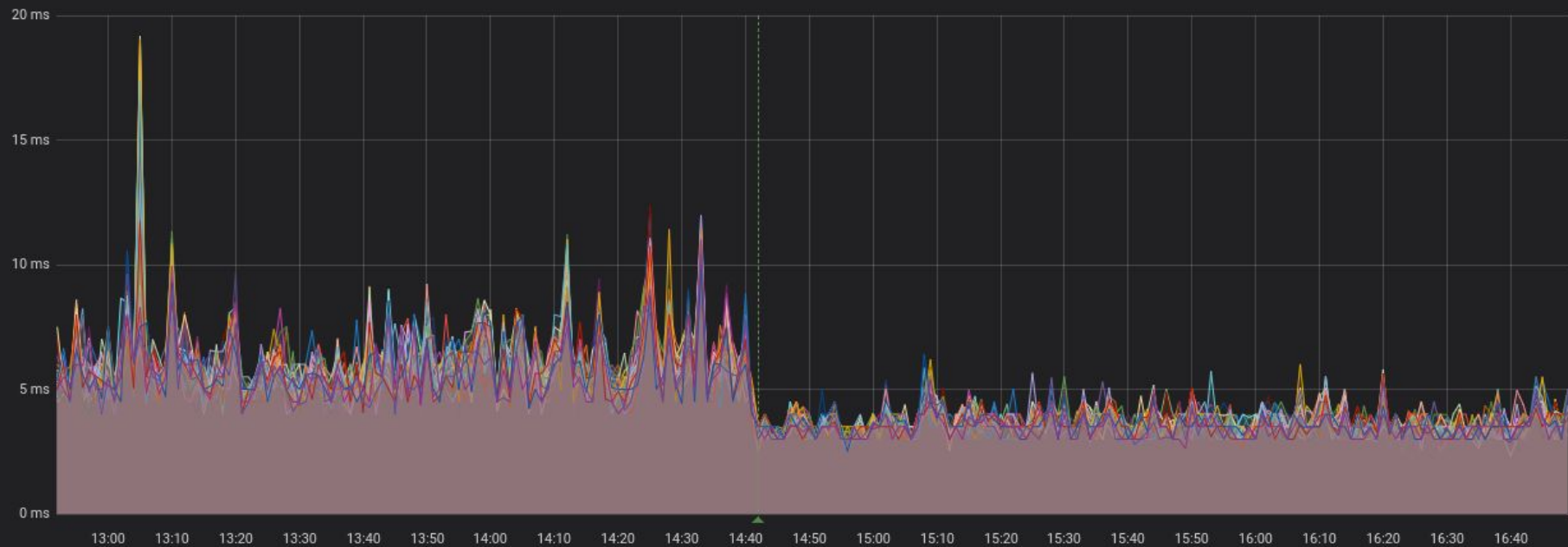
Fixed since PgBouncer 1.8



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Database (shards) service timing 99



Go ❤️ Postgres

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<https://blog.twitch.tv/how-twitch-uses-postgresql-c34aa9e56f58> - Как в Twitch готовят Postgres

<https://www.youtube.com/watch?v=Wq7wQ9oyvSw> - Odyssey от Yandex

<https://wingedpig.com/2017/09/> - Streaming Postgres Changes

https://momjian.us/main/writings/pgsql/aw_pgsql_book/node70.html - OIDs by momjian