

Сатурн

Юпитер

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Меркурий

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PGConf.Сибирь 2019
Красноярск. 12 ноября



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Postgres Professional

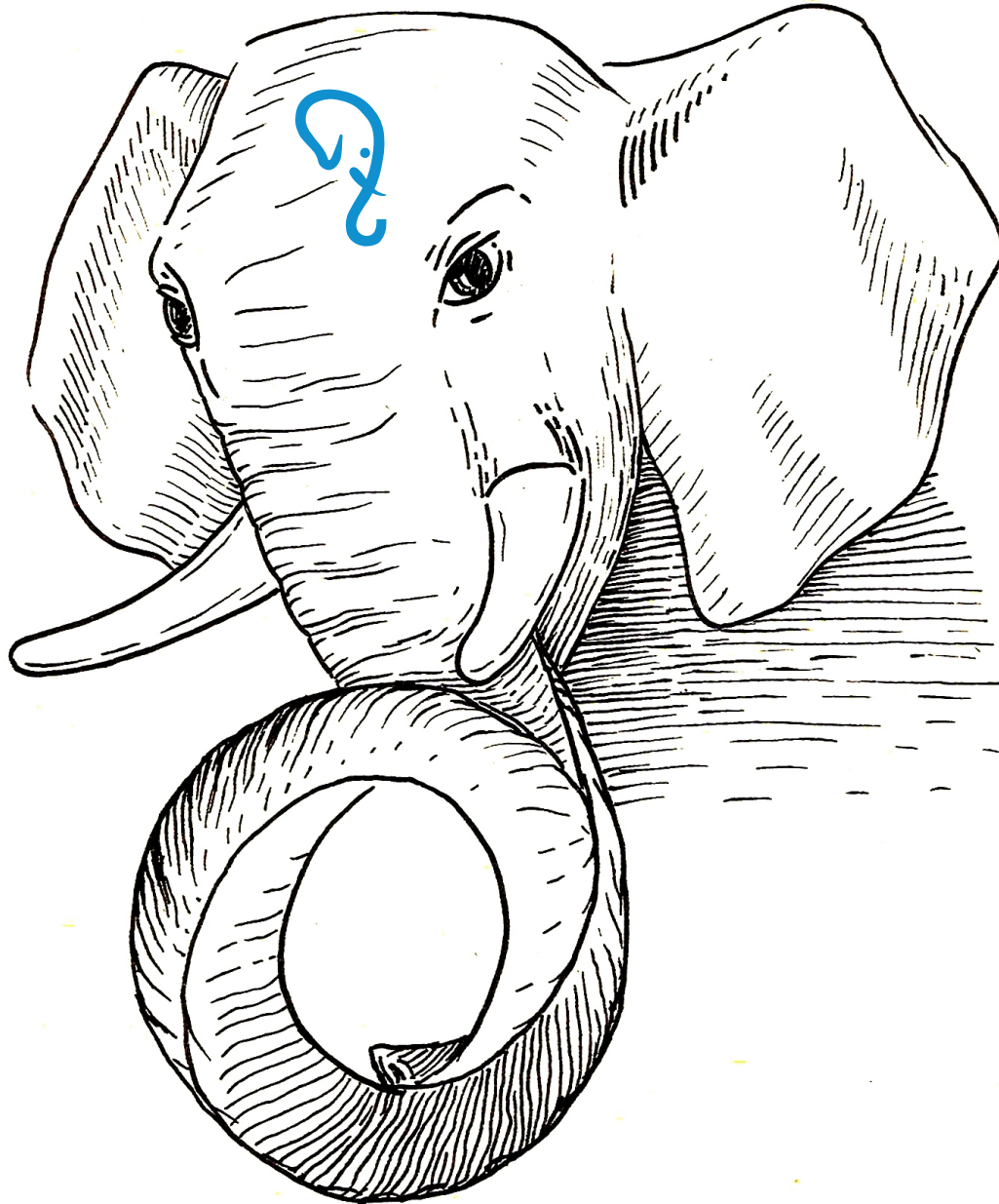


PostgreSQL 12

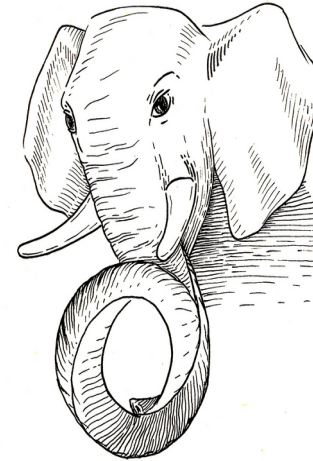
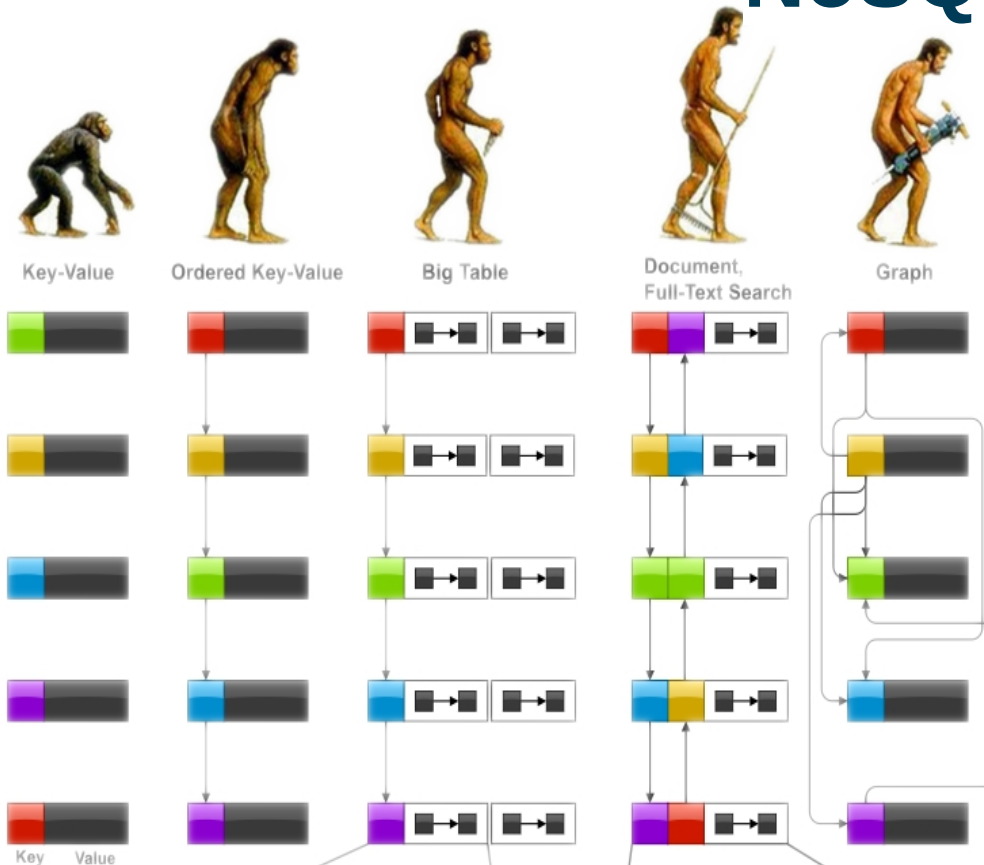
Agenda

- SQL/JSON
- Controllable CTE
- KNN
- Indexes:
 covering GiST, less WAL, concurrent reindex
- Pluggable storage
- Partitioning improvements
- Other features
- Upgrade to PG12
- <http://www.sai.msu.su/~megera/postgres/talks/pg12-pgconf.syberia-2019.pdf>

SQL/JSON in PostgreSQL



NoSQL Postgres



SQL/JSON - 2019

- JSONPATH
- SQL/JSON - 2016
- PostgreSQL 12

JSONB - 2014

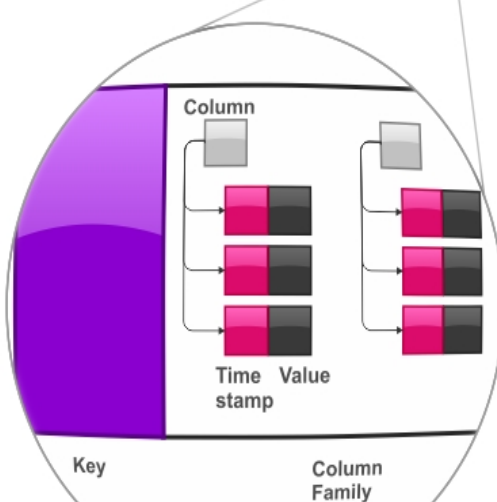
- Binary storage
- Nesting objects & arrays
- Indexing + jsquery

JSON - 2012

- Textual storage
- JSON verification

HSTORE - 2003

- Perl-like hash storage
- No nesting
- Indexing



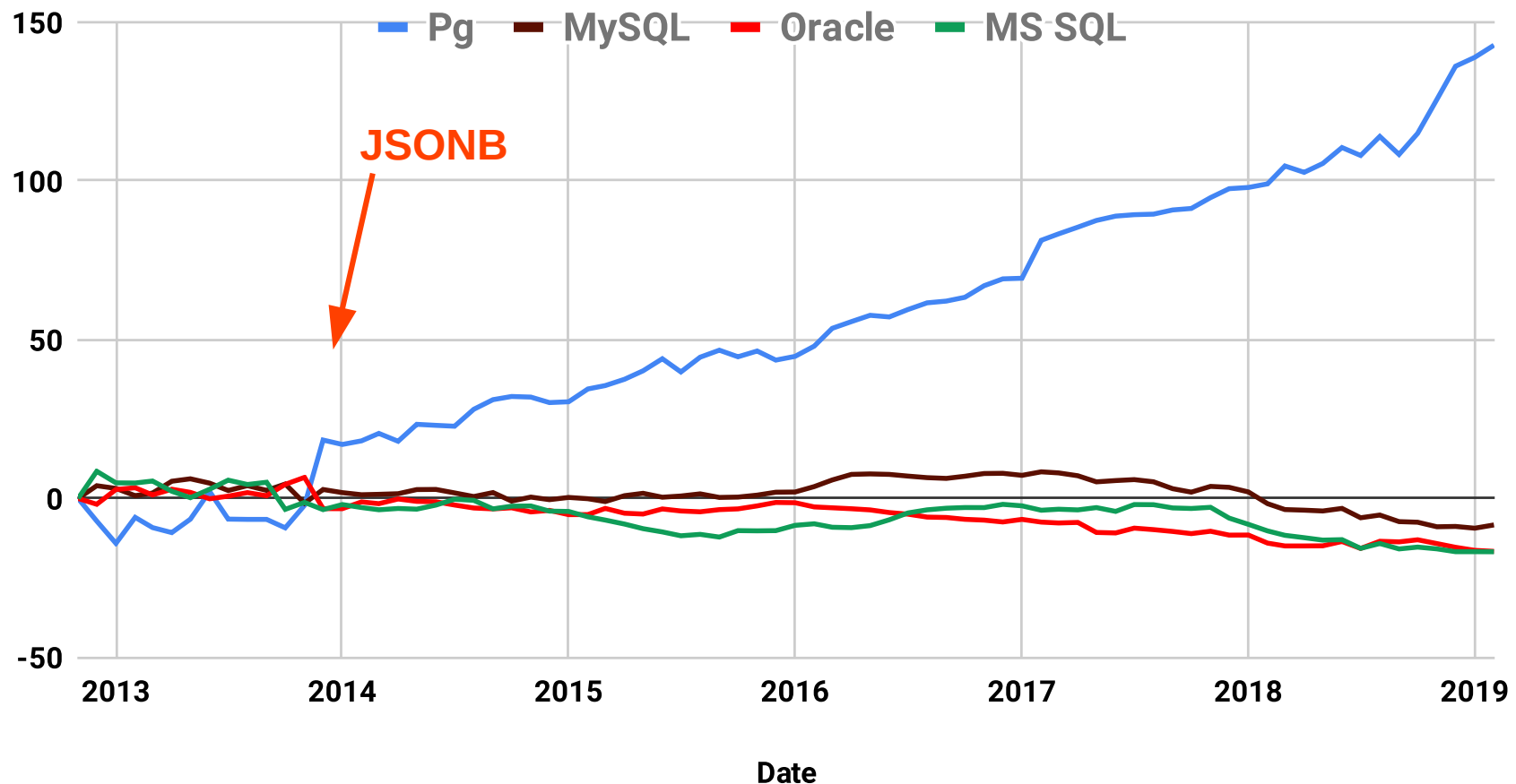
```

"employee" :
{
  "name" : "Mohana Pillai",
  "position" : "Delivery",
  "projects" : [
    {
      "name" : "Easy Signu
    }
  ],
  "Semi-Structured Data"
}
Plain Text
is a confidential word or number
combination used as a code to
identity when accessing
en 8 and 15 characters
number and may ne
spaces
    
```

PostgresPro Postgres revolution: embracing relational databases

- NoSQL users attracted by the NoSQL Postgres features

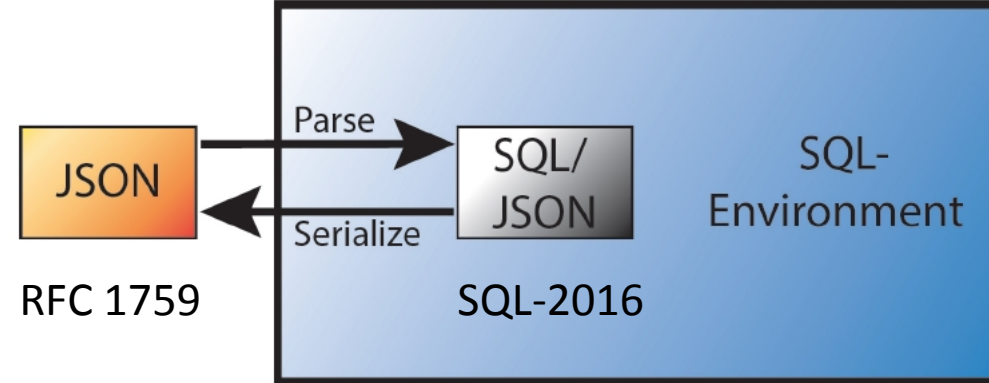
Relative Growth db-engines



SQL/Foundation recognizes JSON after 8 years

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SQL/JSON in SQL-2016



- SQL/JSON data model

- *A sequence of SQL/JSON items*, each item can be (recursively) any of:
 - SQL/JSON scalar — non-null value of SQL types: Unicode character string, numeric, Boolean or datetime
 - SQL/JSON *null*, value that is distinct from any value of any SQL type (not the same as NULL)
 - JSON arrays, ordered list of zero or more SQL/JSON items — SQL/JSON *elements*
 - JSON objects — unordered collections of zero or more SQL/JSON *members* (key, SQL/JSON item)

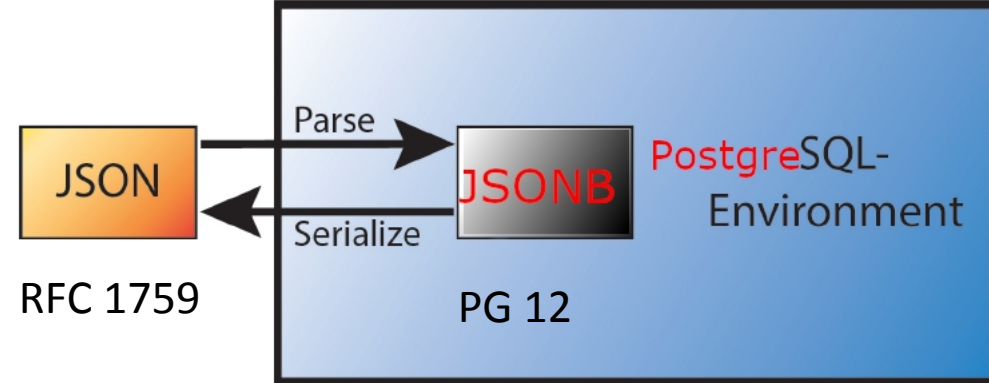
- JSON Path language

- Describes a <projection> of JSON data to be used by SQL/JSON functions

- SQL/JSON functions (9)

- Construction functions: values of SQL types to JSON values
- Query functions: JSON values to SQL types
JSON Path(JSON values) → SQL/JSON types → converted to SQL types

SQL/JSON in PostgreSQL



- SQL/JSON data model
 - **Jsonb is the (practical) subset of SQL/JSON data model**
ORDERED and UNIQUE KEYS
- JSON Path language
 - Describes a <projection> of JSON data
(to be used by SQL/JSON functions)
 - **Most important part of SQL/JSON - committed to PG12 !**
- SQL/JSON functions
 - Constructor functions: **json[b] construction functions**
 - Query functions: **need some functions/operators with jsonpath support**
- Indexes
 - **Use already existing indexes (built-in, jsquery)**
 - **Add opclasses with jsonpath support**

Jsonpath provides an ability to operate (in standard specified way) with json structure at SQL-language level

```
'lax $.floor[*].apt[*] ? (@.area > 40 && @.area < 90)'
```

- Dot notation for member access – \$.a.b.c
\$ - the current context element
- [*], [0 to LAST] – array access (starts from zero!)
- Filter(s_ ? - \$.a.b.c ? (@.x > 10)
@ - current context in filter expression
- Item Methods - \$.a.b.c.x.type()
type(), size(), double(), ceiling(), floor(), abs(),
datetime(), keyvalue()
- *lax* and *strict* modes to facilitate matching of the (sloppy) document structure and path expression

How path expression works

`'$.floor[*].apt[*] ? (@.area > 40 && @.area < 90)'`

- 1) `$` - SQL/JSON seq. of length 1, json itself
- 2) `.floor` — SQL/JSON seq. of length 1, an array floor
- 3) `[*]` – SQL/JSON seq. of length 2, an array of two objects (2 floors)
- 4) `.apt` — SQL/JSON seq. of length 2, two arrays of objects (apartments on each floor)
- 5) `[*]` - SQL/JSON seq. of length 5, extracts five objects (apartments)
- 6) Each apartment filtered by `(@.area > 40 && @.area < 90)` expression

The result is a sequence of two SQL/JSON items

JSON Path: [lax] vs strict

- Lax: arrays are unwrapped

Strict: requires an exact nesting

```
jsonb '[1,2,[3,4,5]]'
```

'lax \$[*] ? (@ == 5)'		5
'lax \$? (@ == 5)'		[3,4,5]
'strict \$[*] ? (@[*] == 5)'		[3,4,5]
'strict \$[*] ? (@ == 5)'		
'strict \$[*] ? ((@ == 5) is unknown)'		[3,4,5]

Больше про [lax] vs strict в докладе
Александра Короткова

Jsonpath functions

The jsonpath functions for jsonb:

- **jsonb_path_exists()** => boolean
Test whether a JSON path expression returns any SQL/JSON items (operator @?).
- **jsonb_path_match()** => boolean
Evaluate JSON path predicate (operator @@).
- **jsonb_path_query()** => setof jsonb
Extract a sequence of SQL/JSON items from a JSON value.
- **jsonb_path_query_array()** => jsonb
Extract a sequence of SQL/JSON items wrapped into JSON array.
- **jsonb_path_query_first()** => jsonb
Extract the first SQL/JSON item from a JSON value.

Jsonpath functions

All `jsonb_path_xxx()` functions have the same signature:

```
jsonb_path_xxx(
    js jsonb,
    jsp jsonpath,
    vars jsonb DEFAULT '{}',
    silent boolean DEFAULT false
)
```

- "vars" is a jsonb object used for passing jsonpath variables:

```
SELECT jsonb_path_query_array('[1,2,3,4,5]', '$[*] ? (@ > $x)',
                               vars => '{"x": 2}');
```

```
jsonb_path_query_array
-----
[3, 4, 5]
```

- "silent" flag enables suppression of errors:

```
SELECT jsonb_path_query('[]', 'strict $.a');
ERROR:  SQL/JSON member not found
DETAIL:  jsonpath member accessor can only be applied to an object
```

```
SELECT jsonb_path_query('[]', 'strict $.a', silent => true);
jsonb_path_query
-----
(0 rows)
```

Jsonpath operators

Boolean jsonpath operators for jsonb:

- `jsonb @? jsonpath (exists)`

Test whether a JSON path expression returns any SQL/JSON items.

```
jsonb '[1,2,3]' @? '$[*] ? (@ == 3)' => true
```

- `jsonb @@ jsonpath (match)`

Get the result of a JSON path predicate.

```
jsonb '[1,2,3]' @@ '$[*] == 3' => true
```

- Operators are interchangeable:

```
js @? '$.a' <=> js @@ 'exists($.a)'
```

```
js @@ '$.a == 1' <=> js @? '$ ? ($.a == 1)'
```

JSONB indexing: built-in opclasses

Sample jsonb: {"k1": "v1", "k2": ["v2", "v3"]}

- **jsonb_ops** (default GIN opclass for jsonb) extracts keys and values
 - "k1", "k2", "v1", "v2", "v3"
 - Supports top-level key-exists operators ?, ?& and ?| , contains @> operator
 - Overlapping of large postings might be slow
- **jsonb_hash_ops** extracts hashes of paths:
 - hash("k1"."v1"), hash("k2".#."v2"), hash("k2".#."v3")
 - Supports only contains @> operator
 - Much faster and smaller than default opclass (for @>)

- **jsonb_path_value_ops**
 - (hash(full_path);value)
 - exact and range queries on values, exact path searches
- **jsonb_laxpath_value_ops** (branch sqljson)
 - The same as above, but array path items are ignored, which greatly simplifies extraction of ***lax*** JSON path queries.
- **jsonb_value_path_ops**
 - (value; bloom(path_1) | bloom(path_2) | ... bloom(path_N))
 - Exact value search and wildcard path queries.
- Also, jsquery provides debugging and query optimizer with hints.

PostgresPro jsonpath in PG12: one missing feature

- `.datetime()` item method (T832) not supported in PG12:

-- behavior of PG12

```
SELECT jsonb_path_query('"13.03.2019"',  
    '$.datetime("DD.MM.YYYY")');  
ERROR:  bad jsonpath representation
```

-- behavior required by standard (PG13)

```
SELECT jsonb_path_query('"13.03.2019"',  
    '$.datetime("DD.MM.YYYY")');  
    jsonb_path_query  
-----  
    "2019-03-13"  
(1 row)
```

SQL/JSON standard conformance

SQL/JSON feature	PostgreSQL 12	Oracle 18c	MySQL 8.0.4	SQL Server 2017
JSON PATH: 15	14/15	11/15	5/15	2/15

PostgreSQL 12 has **the best implementation** of JSON Path

- 1) Доклад Александра Короткова
"SQL/JSON: реализуем стандарт и не останавливаемся на этом"
- 2)JSONPATH talk in Milan, 2019
<http://www.sai.msu.su/~megera/postgres/talks/jsonpath-pgconfeu-2019.pdf>
- 3)Technical Report (SQL/JSON) - available for free
http://standards.iso.org/ii/PubliclyAvailableStandards/c067367_ISO_IEC_TR_19075-6_2017.zip
- 4)Gentle introduction to JSON Path in PostgreSQL
<https://github.com/obartunov/sqljsondoc/blob/master/jsonpath.md>
- 5)Jsquery extension:
<https://github.com/postgrespro/jsquery/tree/sqljson>
<http://www.sai.msu.su/~megera/postgres/talks/pgconfeu-2014-jsquery.pdf>



- A CTEs (Common Table Expression) is a temporary tables existing for just one query, that can be referenced from a primary query. Useful to break complex query to a readable parts — easy read and maintain.
- Most databases consider CTEs as views and optimize overall query
- Postgres implementation — always materialize CTEs
 - CTE uses work_mem, beware large results of CTEs
 - Optimization fence like <OFFSET 0>

«CTEs are also treated as optimization fences; this is not so much an optimizer limitation as to keep the semantics sane when the CTE contains a writable query.», Tom Lane, 2011

Logically equivalent queries (subselects and WITH) executed with different plans !

```

string_agg
[local]:6666 postgres@postgres=# WITH cells AS (
  SELECT r, c FROM generate_series(0, 63) rows(r)
  CROSS JOIN generate_series(0, 63) cols(c)
), marked_points AS (
  SELECT r,
         c,
         CASE WHEN r & c = 0
              THEN '***'
              ELSE ' ' END AS marker
  FROM cells
), combined_rows AS (
  SELECT string_agg(marker, '') AS row_text
  FROM marked_points
  GROUP BY r
  ORDER BY r DESC
) SELECT string_agg(row_text, E'\n') FROM combined_rows;

(1 row)

Time: 3.156 ms
[local]:6666 postgres@postgres=#

```

```
WITH RECURSIVE x(i) — idea by Graeme Job
AS (
    VALUES(0)
UNION ALL
    SELECT i + 1 FROM x WHERE i < 101
),
Z(Ix, Iy, Cx, Cy, X, Y, I)
AS (
    SELECT Ix, Iy, X::float, Y::float, X::float,
Y::float, 0
    FROM (SELECT -2.2 + 0.031 * i, i FROM x) AS
xgen(x,ix)
    CROSS JOIN
    (SELECT -1.5 + 0.031 * i, i FROM x) AS
ygen(y,iy)
    UNION ALL
    SELECT Ix, Iy, Cx, Cy, X*X - Y*Y + Cx AS X,
Y*X*2 + Cy, I + 1
    FROM Z
    WHERE X*X + Y*Y < 16.0 AND I < 27
),
Zt (Ix, Iy, I)
AS (
    SELECT Ix, Iy, MAX(I) AS I
    FROM Z
    GROUP BY Iy, Ix
    ORDER BY Iy, Ix
)
SELECT array_to_string(
    array_agg(
        SUBSTRING(' .,---+%%@#@### ',
        GREATEST(I,1),1)), ' '
    )
FROM Zt
GROUP BY Iy
ORDER BY Iy;
```

- Writable CTEs always executed
- Non-referenced CTEs never executed

```
WITH yy AS
(
    SELECT * FROM cte WHERE y > 1
),
not_executed AS
(
    SELECT * FROM cte
),
always_executed AS
(
    INSERT INTO cte VALUES(2,2) RETURNING *
)
SELECT FROM yy WHERE x=2;
```

```
QUERY PLAN
-----
CTE Scan on yy
  Filter: (x = 2)
CTE yy
  -> Seq Scan on cte
        Filter: (y > 1)
CTE always_executed
  -> Insert on cte cte_1
        -> Result
(8 rows)
```

CTE is a black box for optimizer

- Break a really complex query to the well readable parts

```
CREATE TABLE cte AS SELECT x, x AS y FROM generate_series(1,10000000) AS x;
CREATE INDEX ON cte(x,y);
```

Table "public.cte"				
Column	Type	Collation	Nullable	Default
x	integer			
y	integer			

Indexes:

```
"cte_x_y_idx" btree (x, y)
```

```
-- subselects
```

```
SELECT * FROM
  (SELECT * FROM cte WHERE y>1) AS t
WHERE x=2;
```

```
- CTE
```

```
WITH yy AS (
  SELECT * FROM cte
  WHERE y>1
)
SELECT * FROM yy
WHERE x=2;
```

CTE is a black box for optimizer

```
WITH yy AS ( - always materialized and cannot inlined into a parent query
  SELECT * FROM cte
  WHERE y>1
)
SELECT * FROM yy
WHERE x=2;
```

```
CTE Scan on yy (actual time=0.099..3672.842 rows=1 loops=1)
  Filter: (x = 2)
  Rows Removed by Filter: 9999998
  CTE yy
    -> Seq Scan on cte (actual time=0.097..1355.367 rows=9999999 loops=1)
        Filter: (y > 1)
        Rows Removed by Filter: 1
  Planning Time: 0.088 ms
  Execution Time: 3735.986 ms
(9 rows)
```

```
SELECT * FROM (SELECT * FROM cte WHERE y>1) as t WHERE X=2;
QUERY PLAN
```

```
-----
Index Only Scan using cte_x_y_idx on cte (actual time=0.013..0.013 rows=1 loop=1)
  Index Cond: ((x = 2) AND (y > 1))
  Heap Fetches: 0
  Planning Time: 0.058 ms
  Execution Time: 0.025 ms
(5 rows)
```

SURPRISE: CTE is 150 000 slower than subselect !

PostgresPro PG12: Controllable CTE materialization

WITH cte_name AS [NOT] MATERIALIZED

- Writable WITH query always materialized
- Recursive WITH query always materialized

- No fencing (new default)

```
WITH yy AS (  
    SELECT * FROM cte  
    WHERE y=2  
)  
SELECT * FROM yy  
WHERE x=2;
```

QUERY PLAN

```
Index Only Scan using cte_x_y_idx on cte  
  Index Cond: ((x = 2) AND (y = 2))  
(2 rows)
```

- Old behavior

```
WITH yy AS MATERIALIZED (  
    SELECT * FROM cte  
    WHERE y=2  
)  
SELECT * FROM yy  
WHERE x=2;
```

QUERY PLAN

```
CTE Scan on yy  
  Filter: (x = 2)  
  CTE yy  
    -> Seq Scan on cte  
        Filter: (y = 2)  
(5 rows)
```

PostgresPro PG12: Controllable CTE materialization

WITH cte_name AS [NOT] MATERIALIZED

- If a WITH query is referred to multiple times, CTE “materialize” its result to prevent double execution, use EXPLICIT NOT MATERIALIZED

```
WITH yy AS ( SELECT * FROM cte WHERE y > 1) SELECT (SELECT count(*) FROM
yy WHERE x=2), (SELECT count(*) FROM yy WHERE x=2);
                                QUERY PLAN
```

```
-----
Result (actual time=3922.274..3922.275 rows=1 loops=1)
  CTE yy
    -> Seq Scan on cte (actual time=0.023..1295.262 rows=9999999 loops=1)
          Filter: (y > 1)
          Rows Removed by Filter: 1
  InitPlan 2 (returns $1)
    -> Aggregate (actual time=3109.687..3109.687 rows=1 loops=1)
          -> CTE Scan on yy (actual time=0.027..3109.682 rows=1 loops=1)
                Filter: (x = 2)
                Rows Removed by Filter: 9999998
  InitPlan 3 (returns $2)
    -> Aggregate (actual time=812.580..812.580 rows=1 loops=1)
          -> CTE Scan on yy yy_1 (actual time=0.016..812.575 rows=1
loops=1)
                Filter: (x = 2)
                Rows Removed by Filter: 9999998
Planning Time: 0.136 ms
Execution Time: 3939.848 ms
(17 rows)
```

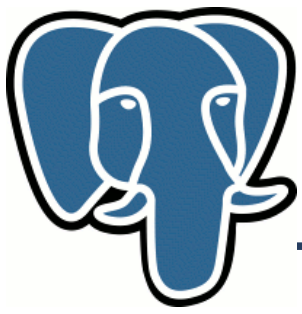
PostgresPro PG12: Controllable CTE materialization

WITH cte_name AS [NOT] MATERIALIZED

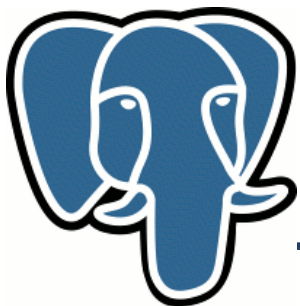
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```
WITH yy AS NOT MATERIALIZED ( SELECT * FROM cte WHERE y > 1) SELECT  
(SELECT count(*) FROM yy WHERE x=2), (SELECT count(*) FROM yy WHERE x=2);  
QUERY PLAN
```

```
-----  
Result (actual time=0.035..0.035 rows=1 loops=1)  
  InitPlan 1 (returns $0)  
    -> Aggregate (actual time=0.024..0.024 rows=1 loops=1)  
      -> Index Only Scan using cte_x_y_idx on cte (actual  
time=0.019..0.020 rows=1 loops=1)  
        Index Cond: ((x = 2) AND (y > 1))  
        Heap Fetches: 1  
  InitPlan 2 (returns $1)  
    -> Aggregate (actual time=0.006..0.006 rows=1 loops=1)  
      -> Index Only Scan using cte_x_y_idx on cte cte_1 (actual  
time=0.004..0.005 rows=1 loops=1)  
        Index Cond: ((x = 2) AND (y > 1))  
        Heap Fetches: 1  
Planning Time: 0.253 ms  
Execution Time: 0.075 ms  
(13 rows)
```

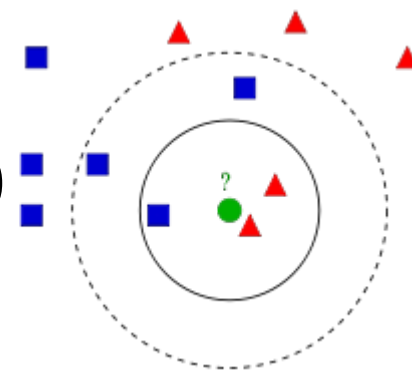


Efficient K-nearest neighbour search in PostgreSQL



Knn-search: The problem

- What are the closest restaurants near Highload@Skolkovo ?
- What happens in the world near the launch of Sputnik ?
- Reverse image search, search by image
-
- GIS, Science (high-dimensional data)



K-nearest neighbour search

- 10 closest events to the launch of Sputnik ?

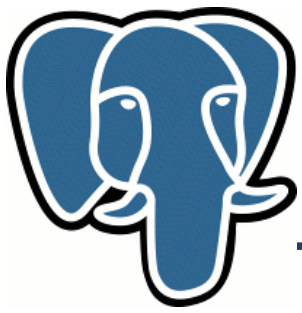
```
SELECT id, date, event FROM events
ORDER ABS(date - '1957-10-04'::date) ASC LIMIT 10;
```

id	date	event
58136	1957-10-04	"Leave It to Beaver," debuts on CBS
58137	1957-10-04	U.S.S.R. launches Sputnik I, 1st artificial Earth satellite
117062	1957-10-04	Gregory T Linteris, Demarest, New Jersey, astronaut, sk: STS 83
117061	1957-10-04	Christina Smith, born in Miami, Florida, playmate, Mar, 1978
102671	1957-10-05	Lee "Kix" Thompson, saxophonist, Madness-Baggy Trousers
102670	1957-10-05	Larry Saumell, jockey
58292	1957-10-05	Yugoslav dissident Milovan Djilos sentenced to 7 years
58290	1957-10-05	11th NHL All-Star Game: All-Stars beat Montreal 5-3 at Montreal
31456	1957-10-03	Willy Brandt elected mayor of West Berlin
58291	1957-10-05	12th Ryder Cup: Britain-Ireland, 7 -4 at Lindrick GC, England

(10 rows)

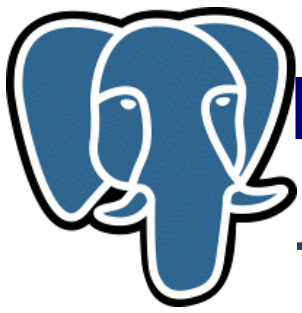
- Slow: Index is useless, full heap scan, sort, limit

```
Limit (actual time=54.481..54.485 rows=10 loops=1)
  Buffers: shared hit=1824
  -> Sort (actual time=54.479..54.481 rows=10 loops=1)
    Sort Key: (abs((date - '1957-10-04'::date)))
    Sort Method: top-N heapsort  Memory: 26kB
    Buffers: shared hit=1824
    -> Seq Scan on events (actual time=0.020..25.896 rows=151643 loops=1)
      Buffers: shared hit=1824
Planning Time: 0.091 ms
Execution Time: 54.513 ms
(10 rows)
```



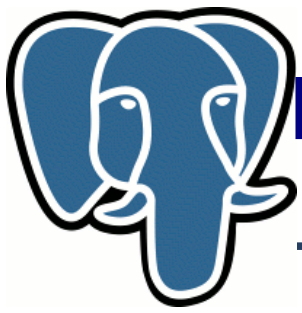
Knn-search: Existing solutions

- Traditional way to speedup query
 - Indexes are very inefficient (no predicate)
 - Constrain data space (range search)
 - Incremental search → to many queries
 - Need to know in advance size of neighbourhood, how ?
1Km is ok for Paris, but too small for Siberia
 - Maintain 'density map' ?



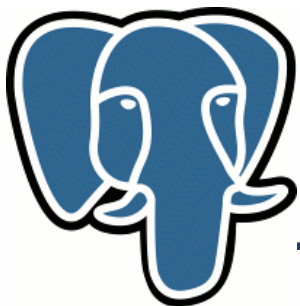
Knn-search: What do we want !

- We want to avoid full table scan – read only `<right>` tuples
 - So, we need index
- We want to avoid sorting – read `<right>` tuples in `<right>` order
 - So, we need special strategy to traverse index
- We want to support tuples visibility
 - So, we should be able to resume index traverse



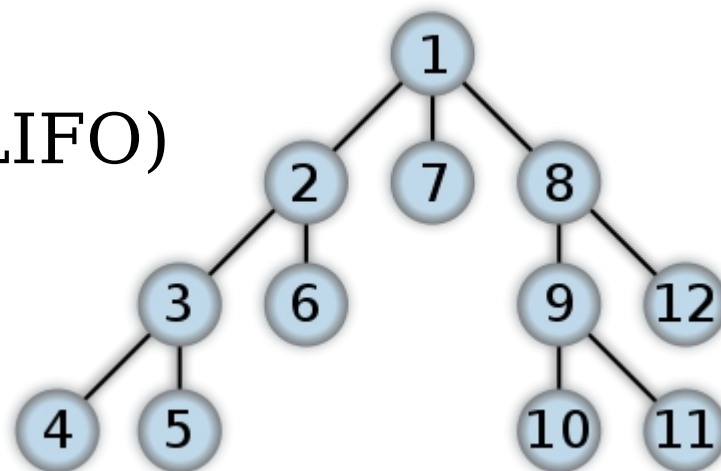
Knn-search: What do we want !

- We want to avoid full table scan – read only `<right>` tuples
 - So, we need index
- We want to avoid sorting – read `<right>` tuples in `<right>` order
 - So, we need special strategy to traverse index
- We want to support tuples visibility
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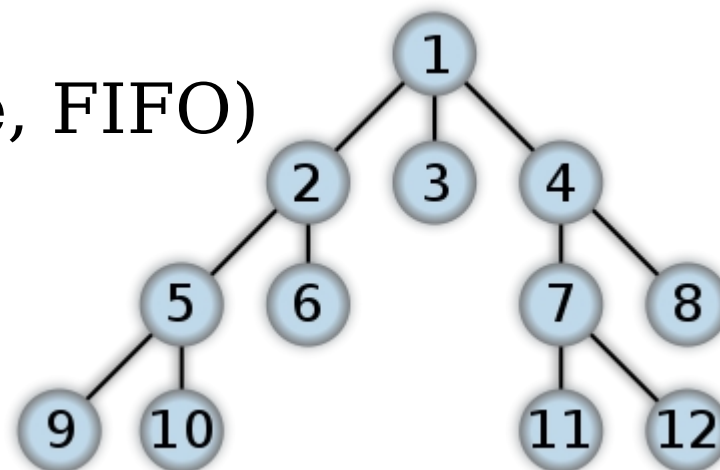


Knn-search: Index traverse

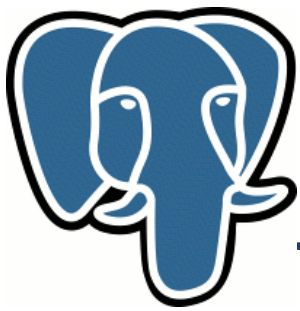
- Depth First Search (stack, LIFO)
R-tree search



- Breadth First Search (queue, FIFO)

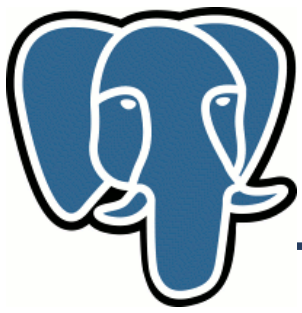


- Both strategies are not good for us – full index scan



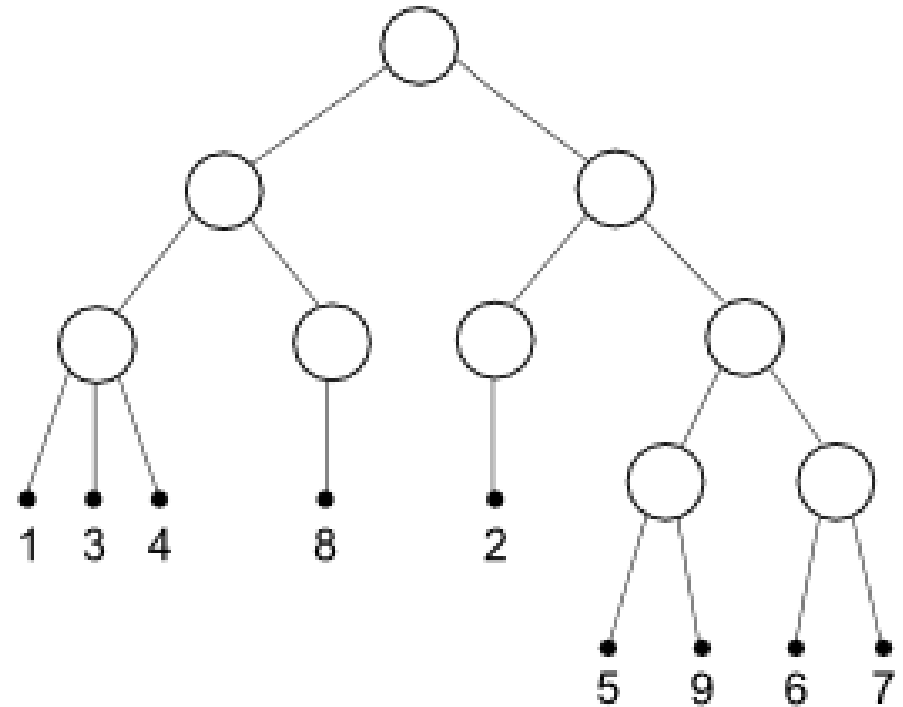
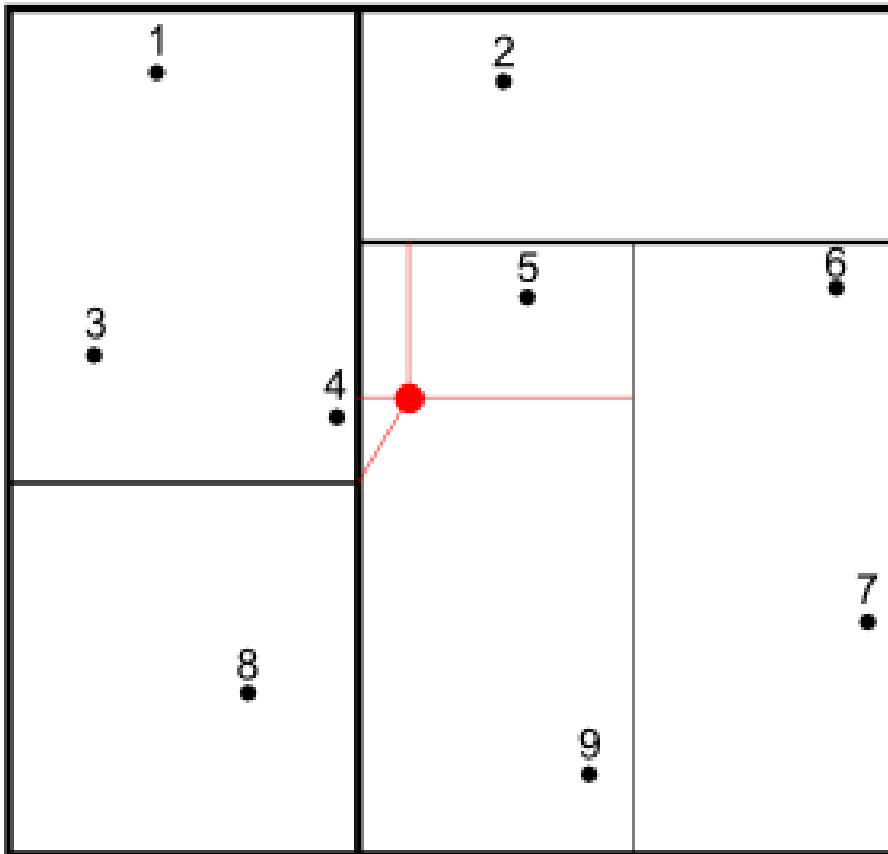
Knn-search: Index traverse

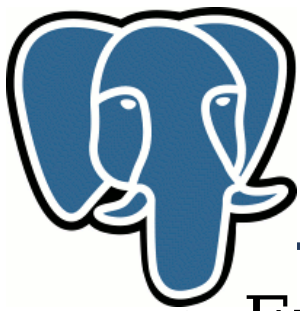
- Best First Search (PQ, priority queue). Maintain order of items in PQ according their distance from given point
 - Distance to MBR (rectangle for Rtree) for internal pages
 - minimum distance of all items in that MBR
 - Distance = 0 for MBR with given point
 - Distance to point for leaf pages
- Each time we extract point from PQ we output it – it is next closest point ! If we extract rectangle, we expand it by pushing their children (rectangles and points) into the queue.
- We traverse index by visiting only interesting nodes !



Knn-search: Index traverse

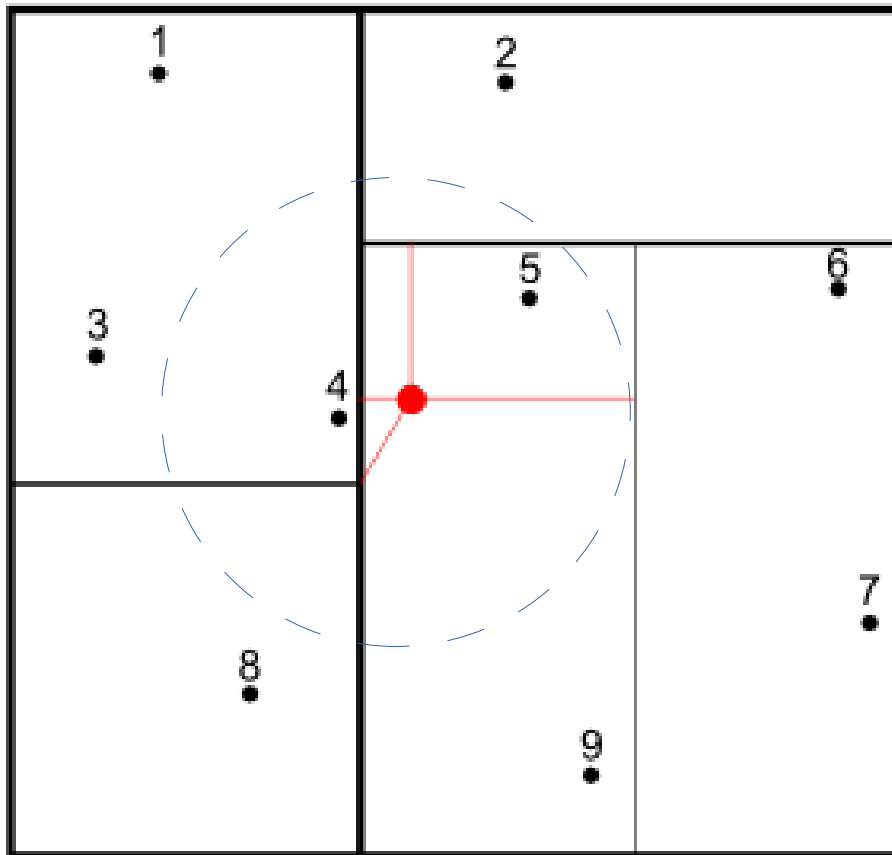
- Simple example – non-overlapped partitioning





Knn-search: Index traverse

- Example – non-overlapped partitioning

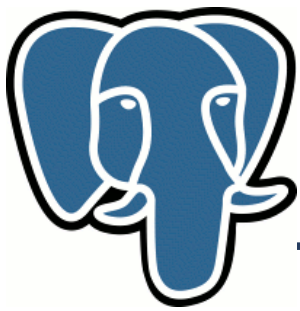


- Priority Queue

- 1: {1,2,3,4,5,6,7,8,9}
- 2: {2,5,6,7,9}, {1,3,4,8}
- 3: {5,6,7,9}, {1,3,4,8}, {2}
- 4: {5,9}, {1,3,4,8}, {2}, {6,7}
- 5: {1,3,4,8}, 5, {2}, {6,7}, 9
- 6: {1,3,4}, {8}, 5, {2}, {6,7}, 9
- 7: **4**, {8}, 5, {2}, {6,7}, 3, 1, 9

we can output **4** without visit other rectangles !

- 8: **5**, {2}, {6,7}, 3, 8, 1, 9
- 9: {6,7}, 3, 2, 8, 1, 9
- 10: 3, 2, 8, 1, 9, 6, 7



Knn-search: Performance

- SEQ (no index) – base performance
 - Sequentially read full table + Sort full table (can be very bad, sort_mem !)
- DFS – very bad !
 - Full index scan + Random read full table + Sort full table
- BFS – the best for small k !
 - Partial index scan + Random read k-records
 - $T(\text{index scan}) \sim \text{Height of Search tree} \sim \log(n)$
 - Performance win BFS/SEQ $\sim N_{\text{relpages}}/k$, for small k.
The more rows, the more benefit !
 - Can still win even for $k=n$ (for large tables) - no sort !

K-nearest neighbour search

```
SELECT id, date, event FROM events  
ORDER ABS(date - '1957-10-04'::date) ASC LIMIT 10;
```

```
Limit (actual time=54.481..54.485 rows=10 loops=1)  
  Buffers: shared hit=1824  
  -> Sort (actual time=54.479..54.481 rows=10 loops=1)  
    Sort Key: (abs((date - '1957-10-04'::date)))  
    Sort Method: top-N heapsort  Memory: 26kB  
    Buffers: shared hit=1824  
    -> Seq Scan on events (actual time=0.020..25.896 rows=151643 loops=1)  
      Buffers: shared hit=1824  
  Planning Time: 0.091 ms  
  Execution Time: 54.513 ms  
(10 rows)
```

KNN-GiST (Btree-GiST)

```
SELECT id, date, event FROM events  
ORDER BY date <-> '1957-10-04'::date ASC LIMIT 10;
```

QUERY PLAN

```
-----  
Limit (actual time=0.128..0.145 rows=10 loops=1)  
  -> Index Scan using events_date_idx1 on events (actual time=0.128..0.142 rows=10 loops=1)  
    Order By: (date <-> '1957-10-04'::date)  
  Planning Time: 0.155 ms  
  Execution Time: 0.186 ms - 290x быстрее !  
(5 rows)
```

- SP-GiST — data driven AM
 - Decompose space into disjoint partitions
 - Unbalanced tree
 - K-D tree, quadtree (4 quadrants), suffix tree (26-eng)
- Create index — быстрее
- Query time — быстрее
- Index size — меньше
- Ключ произвольной длины
- <http://www.sai.msu.su/~megera/postgres/talks/pgcon-2011.pdf>

KNN SP-GiST

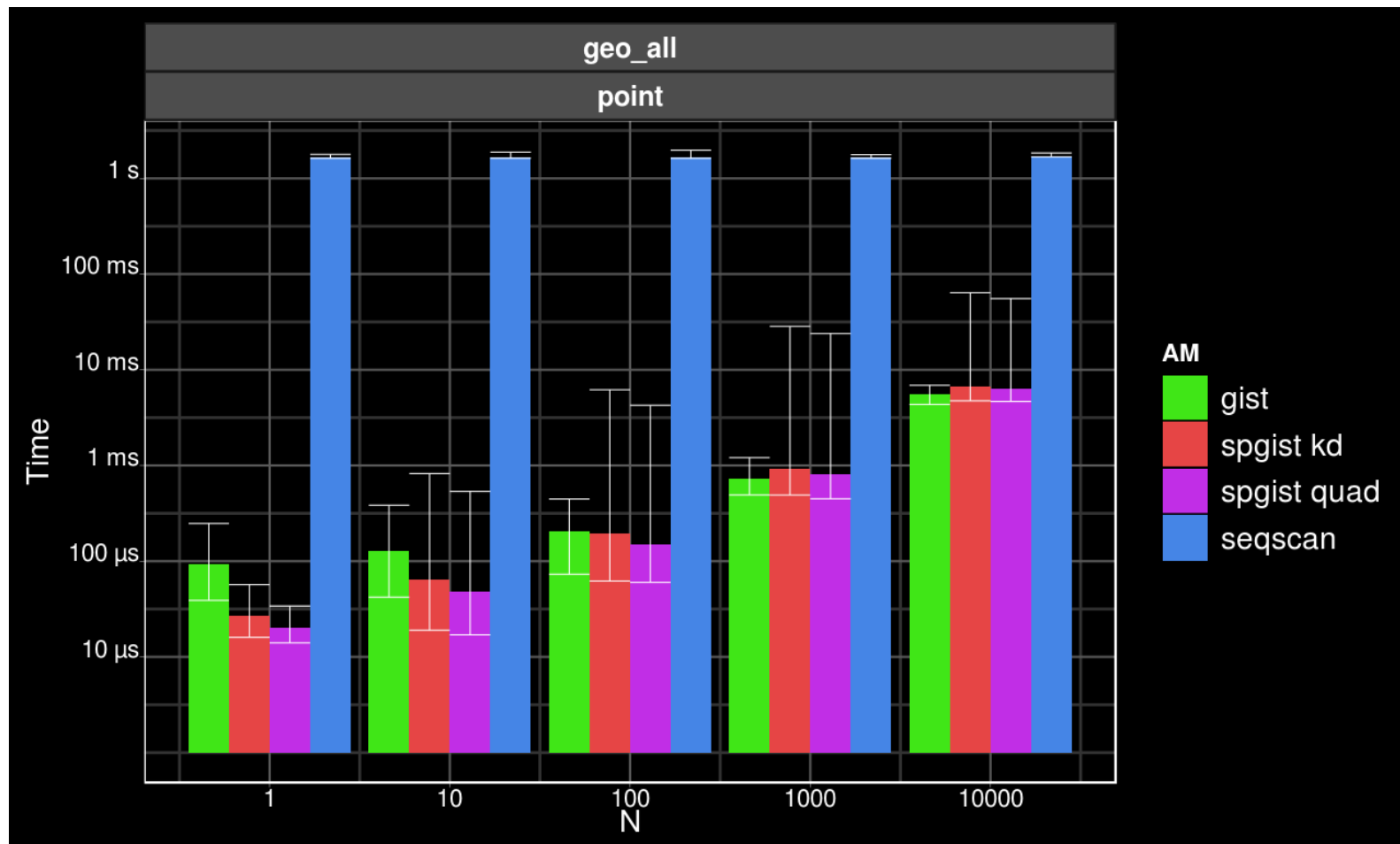
```
SELECT *
FROM knn_test
ORDER BY p <-> point(:x,:y) LIMIT :n;
```

	GiST		SP-GiST	
n	time, ms	buffers	time, ms	buffers
10	0,12	14	0,07	18
100	0,27	110	0,2	118
1000	1,58	1231	1,51	1264

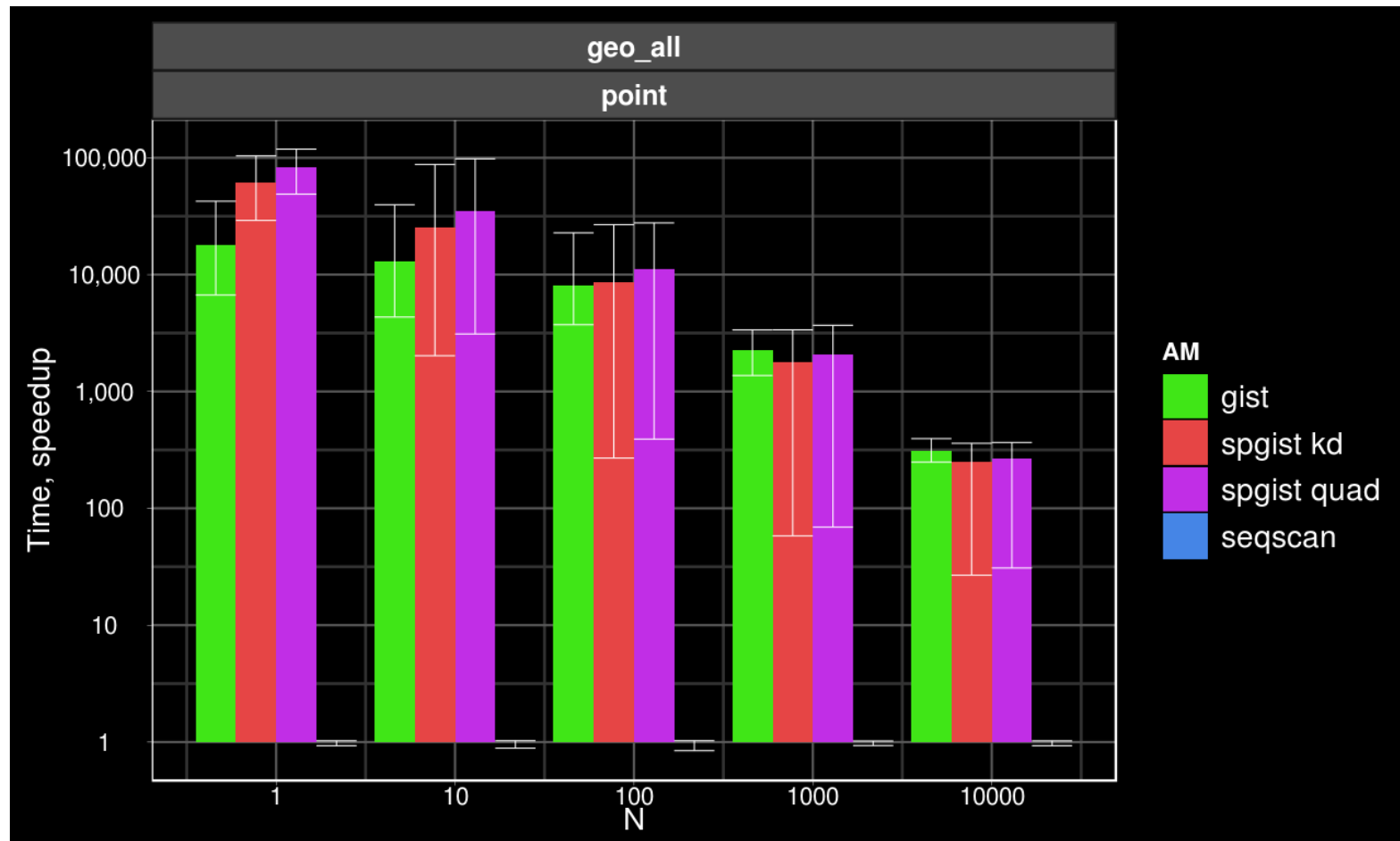
KNN-SPGiST (committed)

7240858 points (geonames)

SELECT point, point <-> ? FROM geo_all ORDER BY 2 LIMIT ?
KD-tree, Quad-tree



KNN Speedup



KNN B-tree (in-progress)

```
SELECT * FROM events
ORDER BY date <-> '2000-01-01'::date ASC
LIMIT 100;
```

	KNN B-tree		btree_gist		union		seq scan	
k	time, ms	buffers	time, ms	buffers	time, ms	buffers	time, ms	buffers
1	0.041	4	0.079	4	0.060	8	41.1	1824
10	0.048	7	0.091	9	0.097	17	41.8	1824
100	0.107	47	0.192	52	0.342	104	42.3	1824
1000	0.735	573	0.913	650	2.970	1160	43.5	1824
10000	5.070	5622	6.240	6760	36.300	11031	54.1	1824
100000	49.600	51608	61.900	64194	295.100	94980	115.0	1824

Covering GiST

- Include non-indexed columns into index to **greatly improve Index-only scan** (index should contains all columns from query)
 - Index is smaller than composite index
 - No need opclass for column
- PG11: INCLUDE for B-tree
One index for UNIQUE/PRIMARY and INCLUDE to use Index-only scan

```
CREATE TABLE foo (id int, col1 text, col2 text, primary key (id) include (col1,col2));
```

- PG12: INCLUDE for GiST

```
CREATE INDEX ON mowboxes USING gist(bounds) INCLUDING (ip);
```

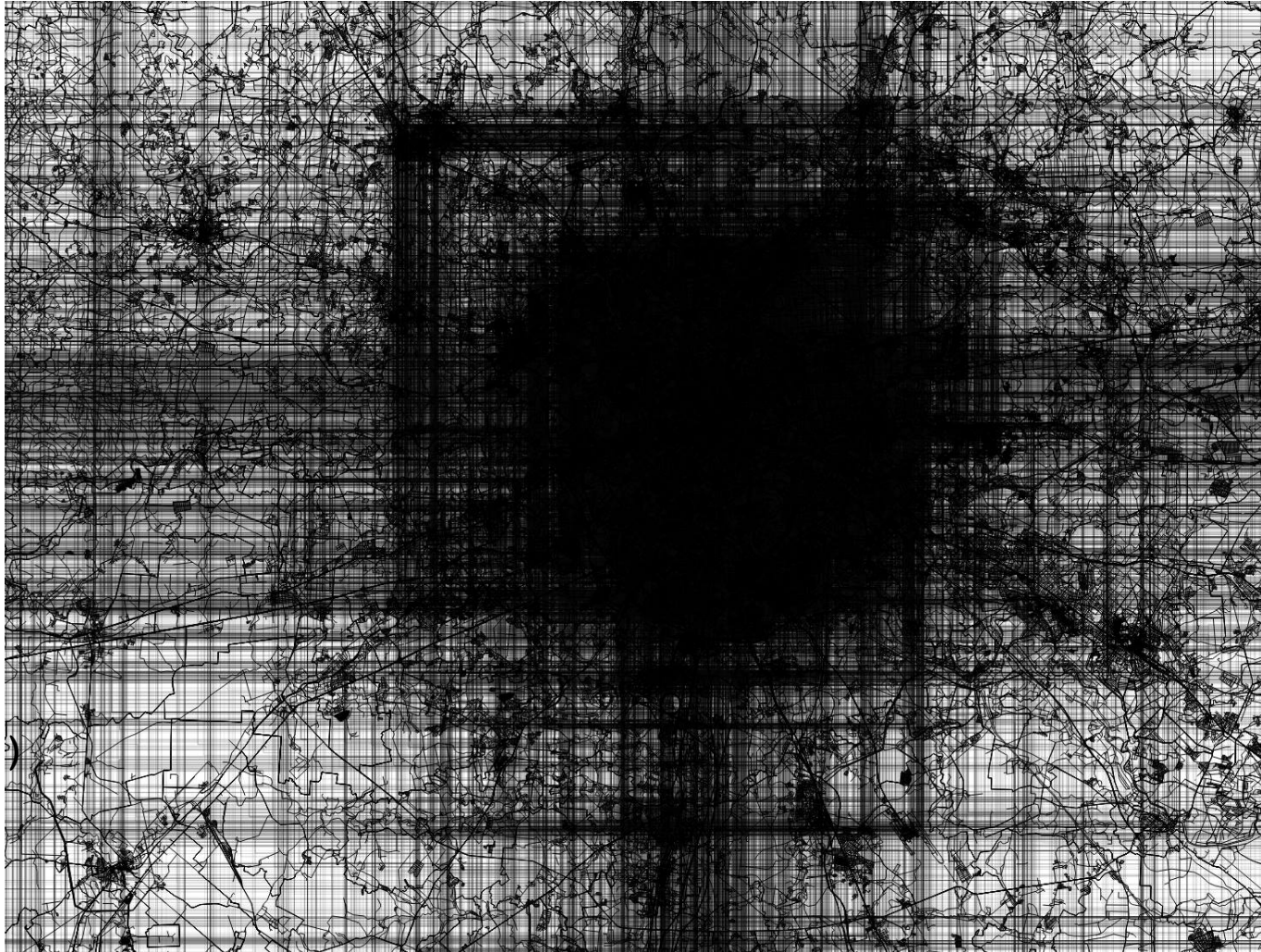
Test data — 7803499 boxes with additional columns

```
\d mowboxes
```

Column	Type
Ip	cidr
num	integer
center	point
bounds	box
Tsbounds	tsrange

Indexes:

```
gist (bounds)
gist (bounds,ip)
gist (bounds)INCLUDE(ip)
gist (bounds)INCLUDE(all)
```



```
SELECT ip,bounds FROM mowboxes WHERE bounds @> some::point
```

Test data — 7803499 boxes with additional columns

```
\d mowboxes
```

Column	Type
ip	cidr
num	integer
center	point
bounds	box
Tsbounds	tsrange

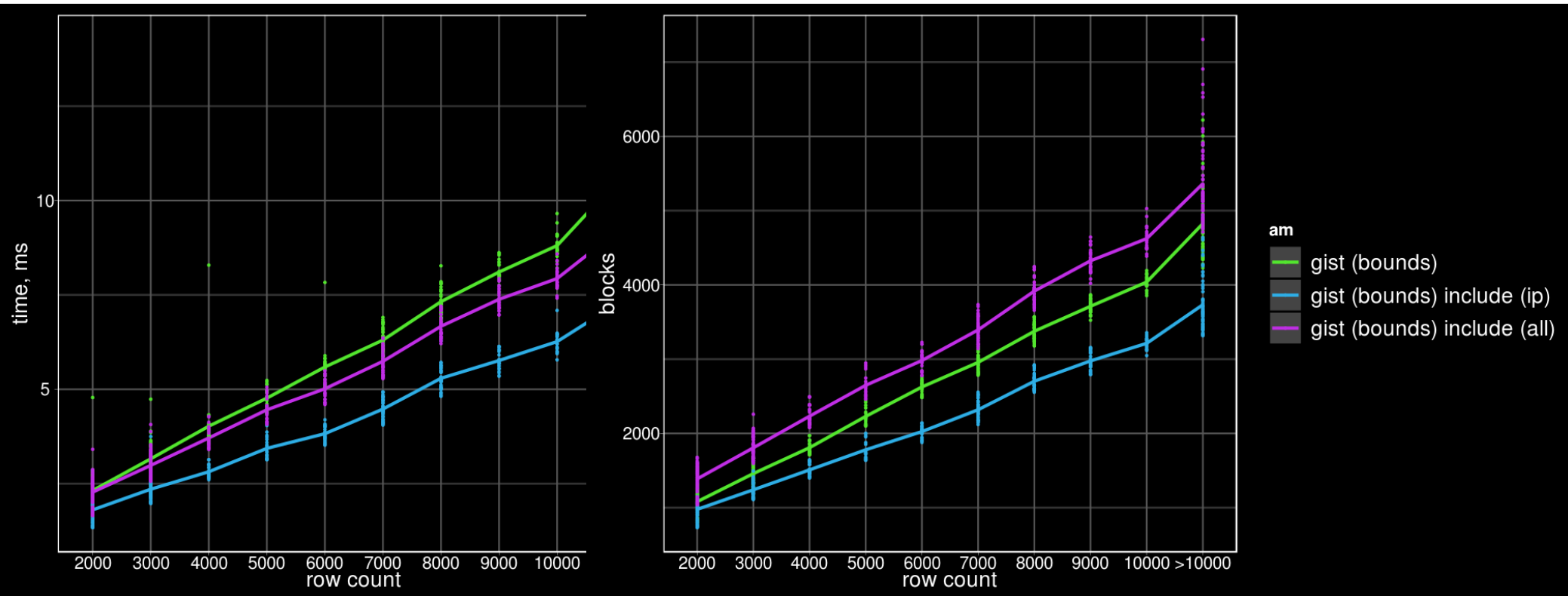
Indexes:

```
gist (bounds)          665 MB
gist (bounds,ip)       876 MB
gist (bounds)INCLUDE(ip) 788 MB
gist (bounds)INCLUDE(all) 1498 MB
```

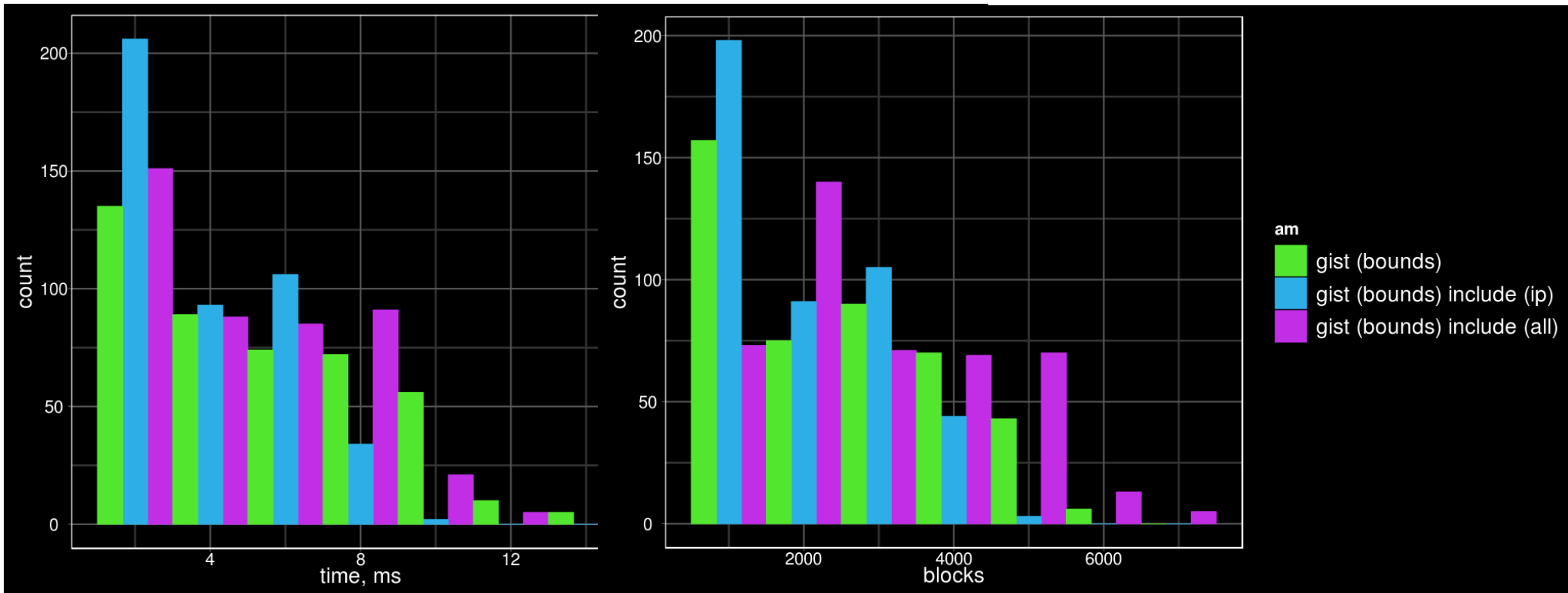
TEST QUERY (POINTs from (37.0, 55.0) - (47.5, 65.0) , step 0.5):

```
SELECT ip,bounds FROM mowboxes WHERE bounds @> POINT::point
```

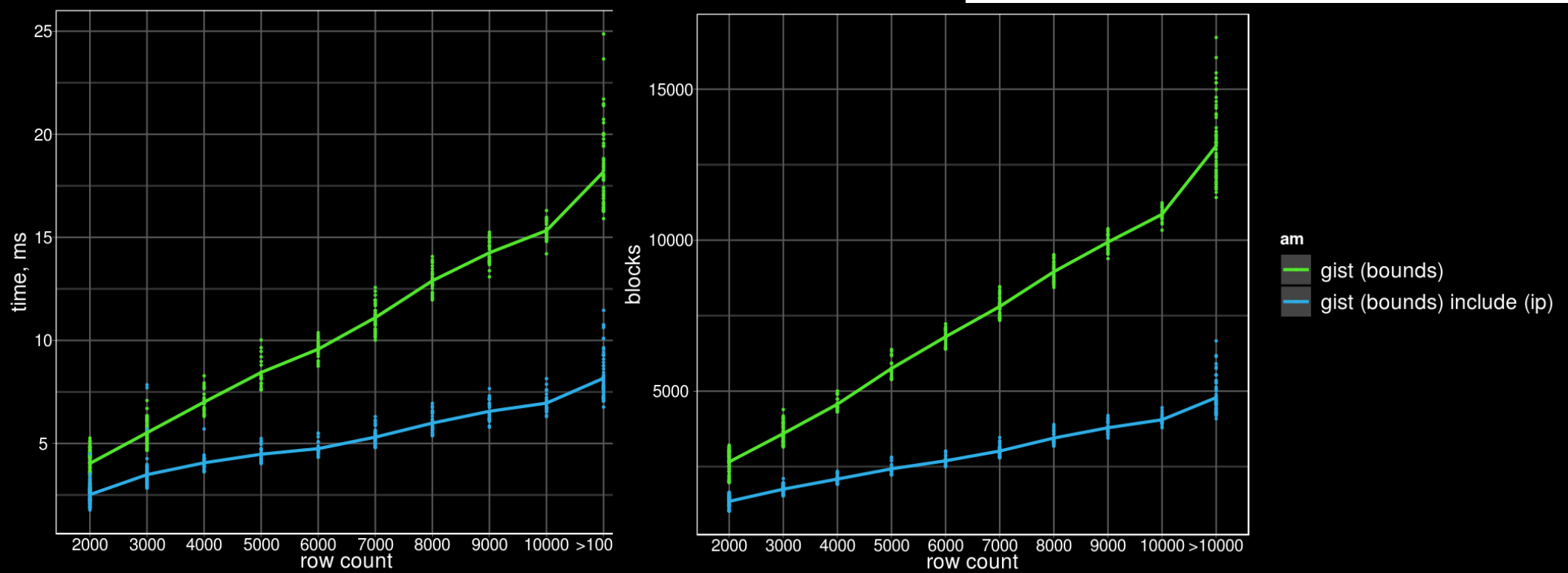
Covering GiST



Covering GiST



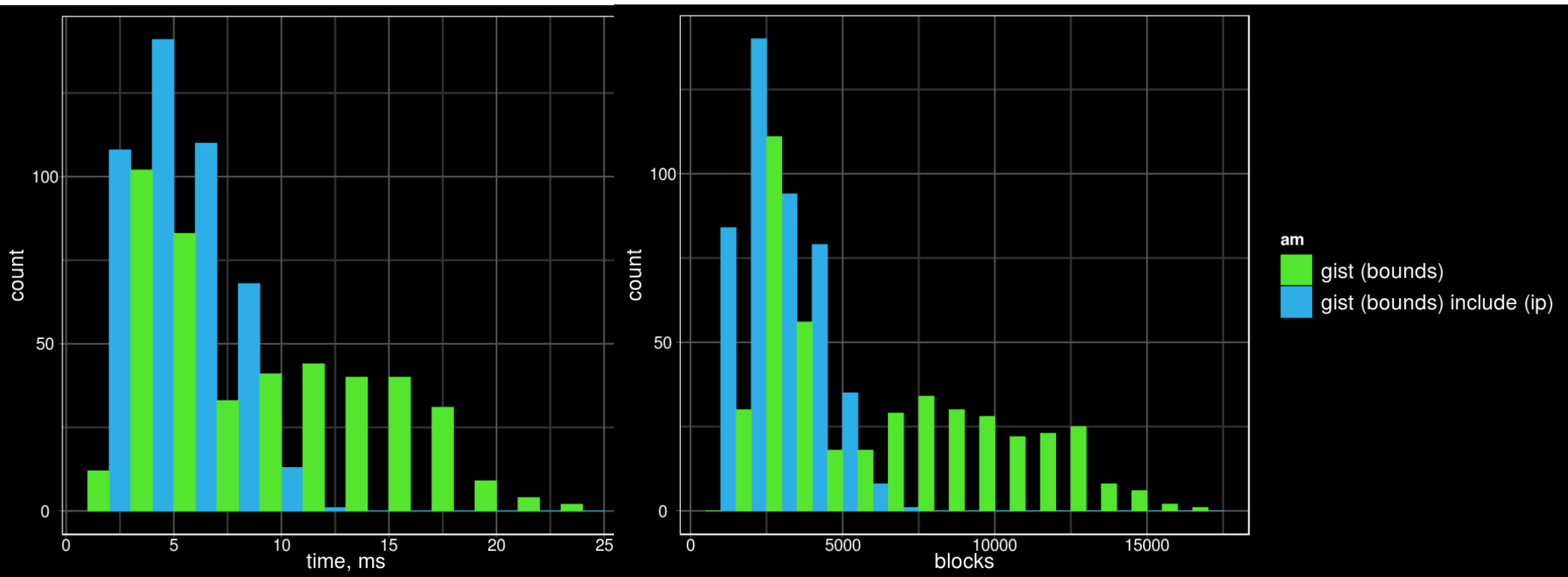
Covering GiST (randomize)



Randomize table:

```
CREATE TABLE mowboxes_rnd AS SELECT * FROM mowboxes ORDER BY random();
```

Covering GiST (randomize)



Randomize table:

```
CREATE TABLE mowboxes_rnd AS SELECT * FROM mowboxes ORDER BY random();
```

Covering GiST improves utility and performance of index-only scan

Generate less WAL during GiST, GIN and SP-GiST index build

Instead of WAL-logging every modification during the build separately, first build the index without any WAL-logging, and make a separate pass through the index at the end, to write all pages to the WAL. This significantly reduces the amount of WAL generated, and is usually also faster, despite the extra I/O needed for the extra scan through the index. WAL generated this way is also faster to replay.

IMDB database in json format: 4189128 rows, 2938 MB

```
CREATE INDEX ON imdb USING gin(jb jsonb_path_ops);
```

BEFORE:

TIME: 205115.236 ms, WAL: 3201 MB

AFTER:

TIME: 133554.225 ms, WAL: 406 MB

Useful functions:

```
pg_current_wal_lsn(), pg_size_pretty( pg_wal_lsn_diff() );
```

REINDEX CONCURRENTLY

```
REINDEX [ ( VERBOSE ) ] { INDEX | TABLE | SCHEMA | DATABASE | SYSTEM }  
      [ CONCURRENTLY ] name
```

- Not the SYSTEM tables
- Longer build and more resources, but no lock for insert, update, delete operations
- Failed REINDEX may leave invalid indexes (manual drop)
- Temporal name for indexes: <name>_ccnew, <name>_ccold

Report progress of CREATE INDEX/REINDEX operations

- Infrastructure of progress reporting:

pg_stat_progress_cluster

pg_stat_progress_vacuum

pg_stat_progress_create_index

```
select relid::regclass, phase,
format('lockers: %s/%s (%s)', lockers_done, lockers_total, current_locker_pid) as lockers,
format('blocks: %s/%s', blocks_done, blocks_total) as blocks,
format('tuples: %s/%s', tuples_done, tuples_total) as tuples,
format('partitions: %s/%s', partitions_done, partitions_total) as partitions
from pg_stat_progress_create_index
\watch 0,1
```

imdb	waiting for reader snapshots	lockers: 0/1 (23097)	blocks: 314490/314491	tuples: 0/0	partitions: 0/0
jb	building index	lockers: 0/0 (0)	blocks: 171478/175168	tuples: 0/0	partitions: 0/0
imdb	waiting for reader snapshots	lockers: 0/1 (23097)	blocks: 314490/314491	tuples: 0/0	partitions: 0/0
jb	building index	lockers: 0/0 (0)	blocks: 173329/175168	tuples: 0/0	partitions: 0/0
imdb	waiting for reader snapshots	lockers: 0/1 (23097)	blocks: 314490/314491	tuples: 0/0	partitions: 0/0
jb	building index	lockers: 0/0 (0)	blocks: 174894/175168	tuples: 0/0	partitions: 0/0
imdb	waiting for reader snapshots	lockers: 0/1 (23097)	blocks: 314490/314491	tuples: 0/0	partitions: 0/0
jb	building index	lockers: 0/0 (0)	blocks: 175097/175168	tuples: 0/0	partitions: 0/0

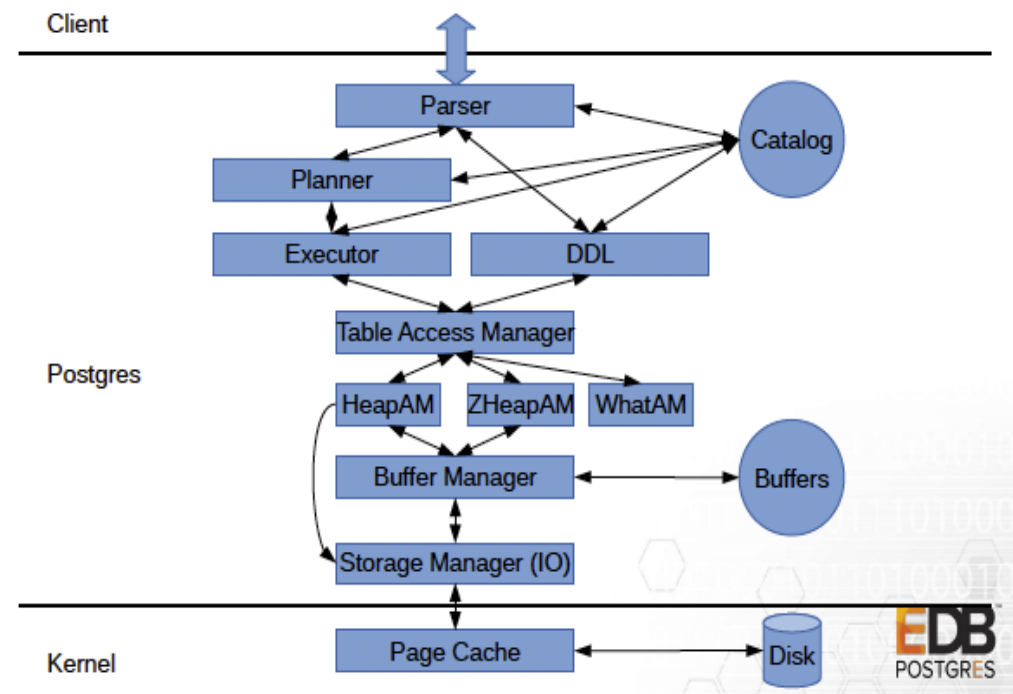
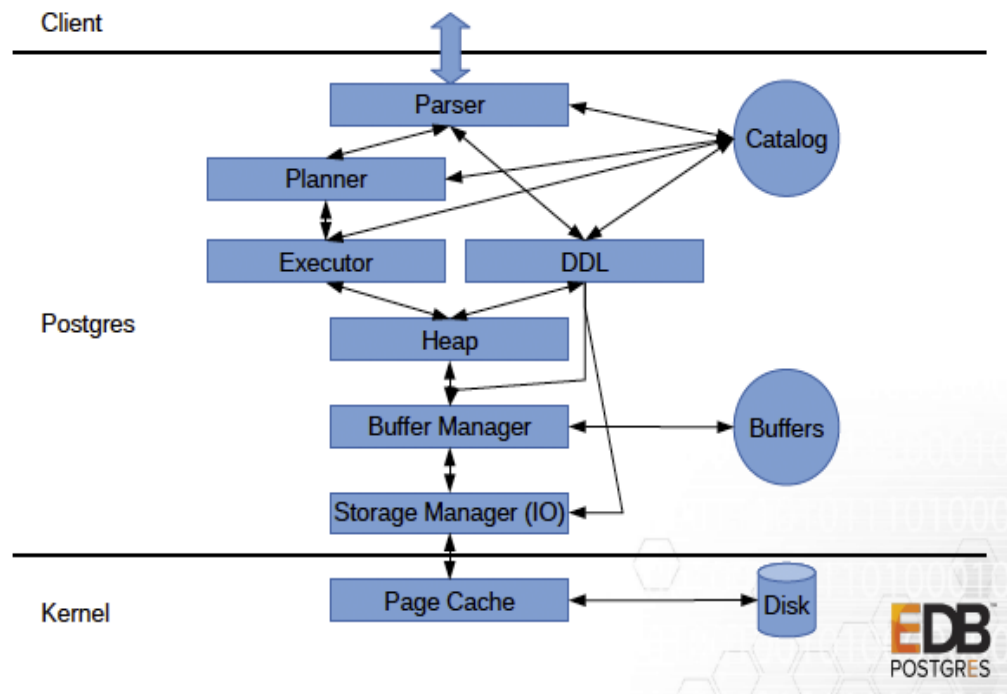
#2: Get the Implementation Right

- **Leverage a few simple ideas:** Early relational implementations
 - System R storage system dropped links
 - Views (protection, schema modification, performance)
 - Cost-based optimizer
- **Leverage a few simple ideas:** Postgres
 - User-defined data types and functions (adopted by most everybody)
 - Rules/triggers
 - No-overwrite storage
- **Leverage a few simple ideas:** Vertica
 - Store data by column
 - Compressed up the ging gong
 - Parallel load without compromising ACID

Historical Winners

Pluggable storage

- Better Postgres extensibility
 - Storage is about tables/mat.views
 - Replace hardcoded *heap* by Table Access Manager
 - Several Table AMs coexists, could be added online
 - Examples: columnar, append-only, ZHeap, in-memory..



Pluggable storage

- Better Postgres extensibility

- Table access method

CREATE ACCESS METHOD ... TYPE TABLE

```
\dA+
```

List of access methods			
Name	Type	Handler	Description
brin	Index	brinhandler	block range index (BRIN) access method
btree	Index	bthandler	b-tree index access method
gin	Index	ginhandler	GIN index access method
gist	Index	gisthandler	GiST index access method
hash	Index	hashhandler	hash index access method
heap		heap_tableam_handler	heap table access method
spgist	Index	spghandler	SP-GiST index access method

(7 rows)

Pluggable storage

- Better Postgres extensibility
 - CREATE EXTENSION my_storage;
 - CREATE TABLE ... USING my_storage;
 - SET default_table_access_method = 'my_storage';

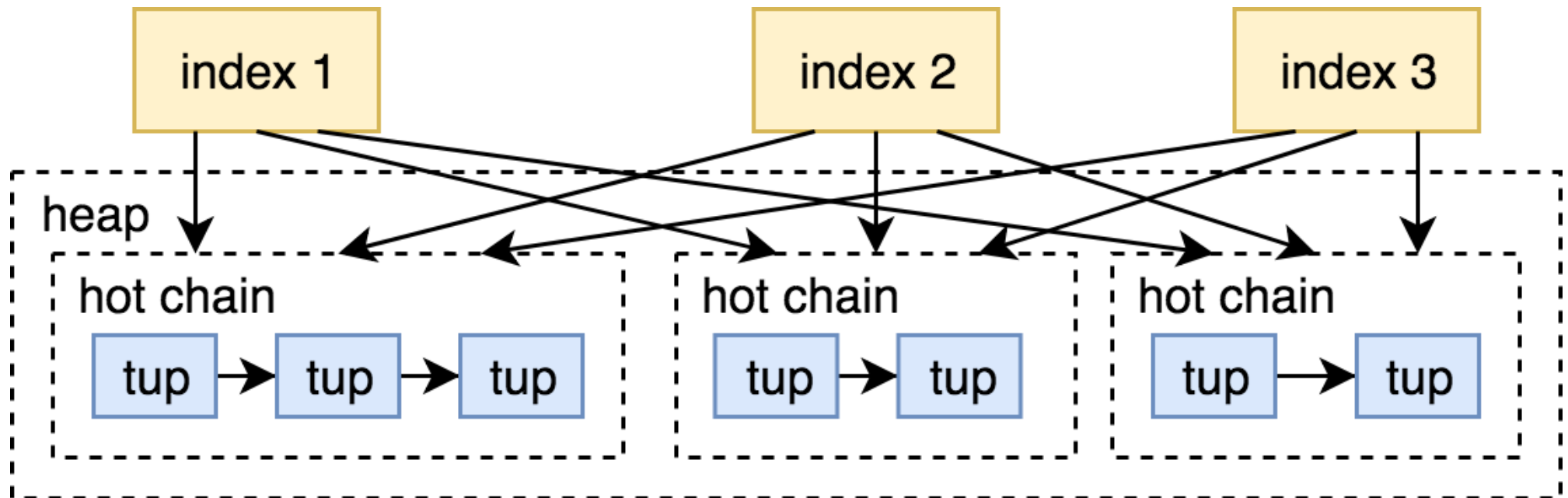
```
=# CREATE TABLE bar() USING HEAP;  
CREATE TABLE  
=# show default_table_access_method;  
default_table_access_method  
-----  
heap  
(1 row)
```

Pluggable storage (in-progress)

- Support for INSERT/UPDATE/DELETE, triggers etc.
- Support for custom maintenance (own vacuum).
- Support for table rewrite.
- Support for custom tuple format.
- Support for custom tuple storage.
- Index-heap relationship must be the same. Only HOT-like update OR insertion to EVERY index.
- Row must be identified by 6-byte TID.
- System catalog must be heap.

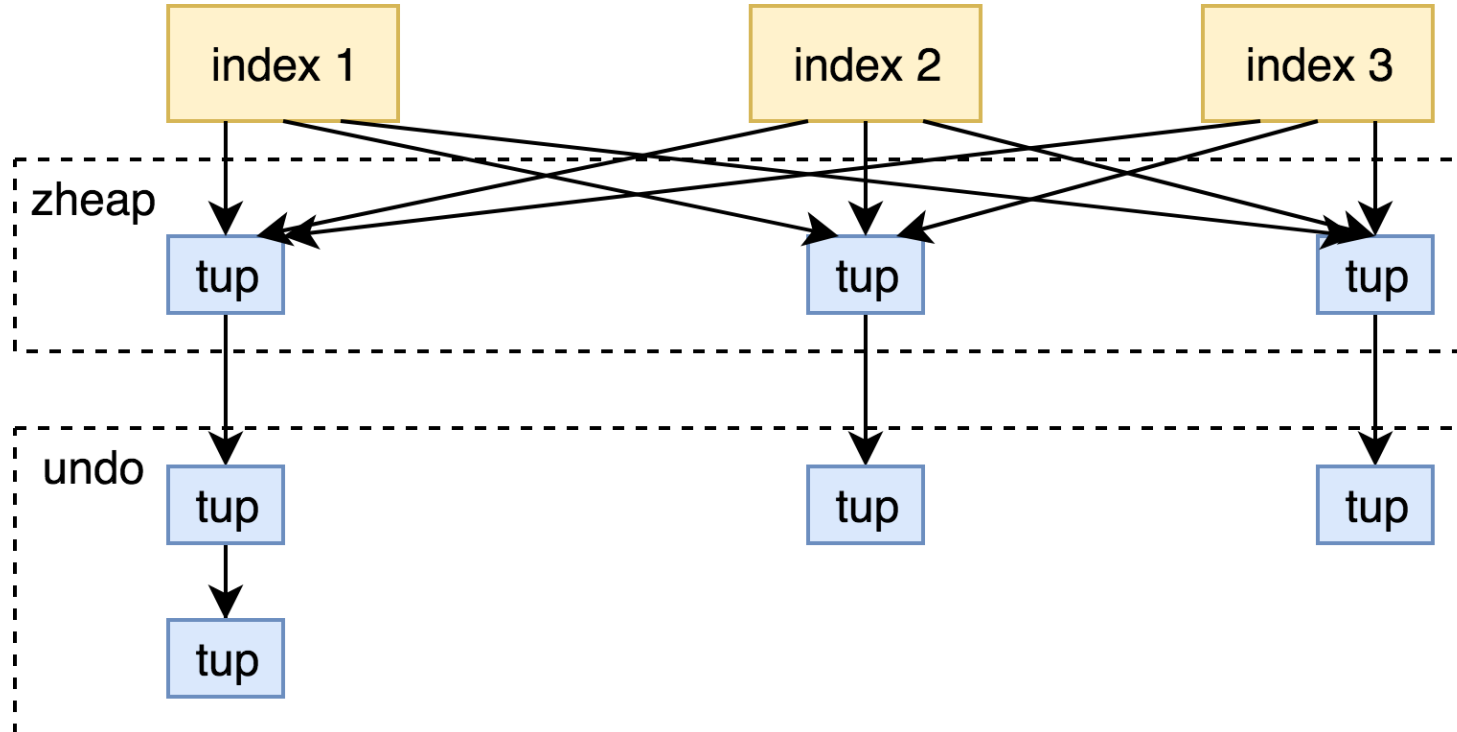
ZHeap (in-progress)

- MVCC implementation:
 - Oracle, MySQL, SQL Server: old versions are in other place
 - MVCC in Postgres: all row versions are in table
 - Table bloat, write amplification



ZHeap (in-progress)

- ZHeap — new storage for PostgreSQL with UNDO (No Vacuum storage)
- The old versions of rows are in undo log
- Reverse all changes made by aborted transactions



ZHeap (in-progress)

- ZHeap — new storage for PostgreSQL with UNDO
- In-place updates (when possible) — less bloat
 - But, In-place update don't need an extra space for new tuple on page as HOT, only if new tuple is wider.
 - In-place update like a HOT update (can't modify any indexed columns)
- Reclaim space after transaction (committed or aborted)
- Avoid non-modification data writes, like hint-bits
- Shorter tuple header (no xmin, xmax, cmin, cmax)
 - UNDO log contains most of data for MVCC
 - Zheap is smaller on disk

- Community project (use Table AM API)
 - PostgreSQL licence
 - Built-in or extension
- General purpose
 - All functionality must work
 - All indexes, all datatypes, MVCC, etc.
- Column-oriented
- Must be faster than heap for some queries
- Good-enough performance
 - vs Greenplum AOOCO
 - vs other implementations
- Compressed
 - With good-enough compression ratio

“storagetest” performance suite

testname	heap time	heap size	heap wal	ZS time	ZS size	ZS wal	time ratio	size ratio	wal ratio
onecol, insert-select	0.261109	18153472	32094264	0.082401	2719744	4768224	0.32	0.15	0.15
onecol, COPY	0.104713	18153472	6281568	0.070589	2523136	3463944	0.67	0.14	0.55
onecol, SELECT, seqscan	0.093415	18161664	0	0.073447	2523136	0	0.79	0.14	
onecol, SELECT, bitmap scan	0.146578	29433856	0	0.146383	13795328	0	1	0.47	
onecol, deleted half	0.138483	29433856	14041192	0.562652	18776064	86793056	4.06	0.64	6.18
onecol, vacuumed	0.090547	29433856	1959760	0.296329	18776064	38206984	3.27	0.64	19.5
nullcol, insert-select	0.309857	29433856	30088360	0.15649	18776064	3327656	0.51	0.64	0.11
nullcol, COPY	0.092809	29433856	5277592	0.077313	18776064	2020440	0.83	0.64	0.38
pgbench, FOR SHARE	0.26859	8192	2125888	1.074371	49152	7005376	4	6	3.3
pgbench, UPDATE	0.506583	1351680	2877488	3.871771	983040	79851576	7.64	0.73	27.75
inlinecompress, insert-select	1.060063	5095424	6419016	0.304543	1105920	1915216	0.29	0.22	0.3
inlinecompress, COPY	1.961442	5095424	4233264	1.124002	1490944	2700904	0.57	0.29	0.64
inlinecompress, SELECT, seqsc	2.112152	5103616	0	1.240088	1490944	0	0.59	0.29	
inlinecompress, SELECT, bitma	4.259661	9912320	0	2.32936	6299648	0	0.55	0.64	
inlinecompress, deleted half	0.03532	9912320	1386808	0.095112	6389760	20135192	2.69	0.64	14.52
inlinecompress, vacuumed	0.030352	9912320	287208	0.093844	6389760	4101664	3.09	0.64	14.28
toastcol, insert-select	2.376949	6316032	6188576	2.368413	8224768	5908056	1	1.3	0.95
toastcol, COPY	4.160188	6316032	6188448	4.169799	8282112	7893192	1	1.31	1.28
toastcol, SELECT, seqscan	4.159859	6332416	0	4.128762	8282112	56	0.99	1.31	
toastcol, SELECT, bitmap scan	4.378755	6332416	0	4.321935	8282112	0	0.99	1.31	
toastcol, deleted half	0.001798	6332416	97544	0.002902	8282112	1581200	1.61	1.31	16.21
toastcol, vacuumed	0.013666	6332416	101584	0.011794	8282112	73104	0.86	1.31	0.72

Status

- Most functionality works
 - make check-world mostly passes
- Performance is getting there
 - Not great vs competitors
 - Faster than heap for the right query

<https://github.com/greenplum-db/postgres/tree/zedstore>

Partitioning improvements

- Generalized expression syntax for partition bounds

The expression is evaluated once at the table creation time so it can involve even volatile expressions such as `CURRENT_TIMESTAMP`.

```
CREATE TABLE part (ts timestamp)PARTITION BYRANGE(ts);
```

```
CREATE TABLE part1 PARTITION OF part FOR VALUES
FROM ('2018-01-01') TO (current_timestamp + '1 day');
```

Partitioned table "public.part"

Column	Type	Collation	Nullable	Default	Storage
ts	timestamp without time zone				plain

Stats target | Description
 Partition key: RANGE (ts)
 Partitions: part1 FOR VALUES FROM ('2018-01-01 00:00:00') TO ('2019-04-05 16:07:12.253855')

Partitioning improvements

- Run-time partition pruning for MergeAppend

```
# EXPLAIN ANALYZE  SELECT * FROM news
  WHERE category = (SELECT category FROM hot_category)
 ORDER BY ts LIMIT 10;

Limit  (cost=36.79..37.26 rows=10 width=12) (actual time=0.035..0.044 rows=10
loops=1)
  InitPlan 1 (returns $0)
    -> Seq Scan on hot_category  (cost=0.00..35.50 rows=2550 width=4)
(actual time=0.011..0.012 rows=1 loops=1)
    -> Merge Append  (cost=1.29..46833.10 rows=1000000 width=12)
(actual time=0.033..0.040 rows=10 loops=1)
      Sort Key: news_cat1.ts
      -> Index Scan using news_cat1_ts_idx on news_cat1
        (cost=0.42..11302.75 rows=333333 width=12)
        (actual time=0.016..0.021 rows=10 loops=1)
        Filter: (category = $0)
      -> Index Scan using news_cat2_ts_idx on news_cat2
        (cost=0.42..11302.77 rows=333334 width=12)
        (never executed)
        Filter: (category = $0)
      -> Index Scan using news_cat3_ts_idx on news_cat3
        (cost=0.42..11302.75 rows=333333 width=12)
        (never executed)
        Filter: (category = $0)
```

Partitioning improvements

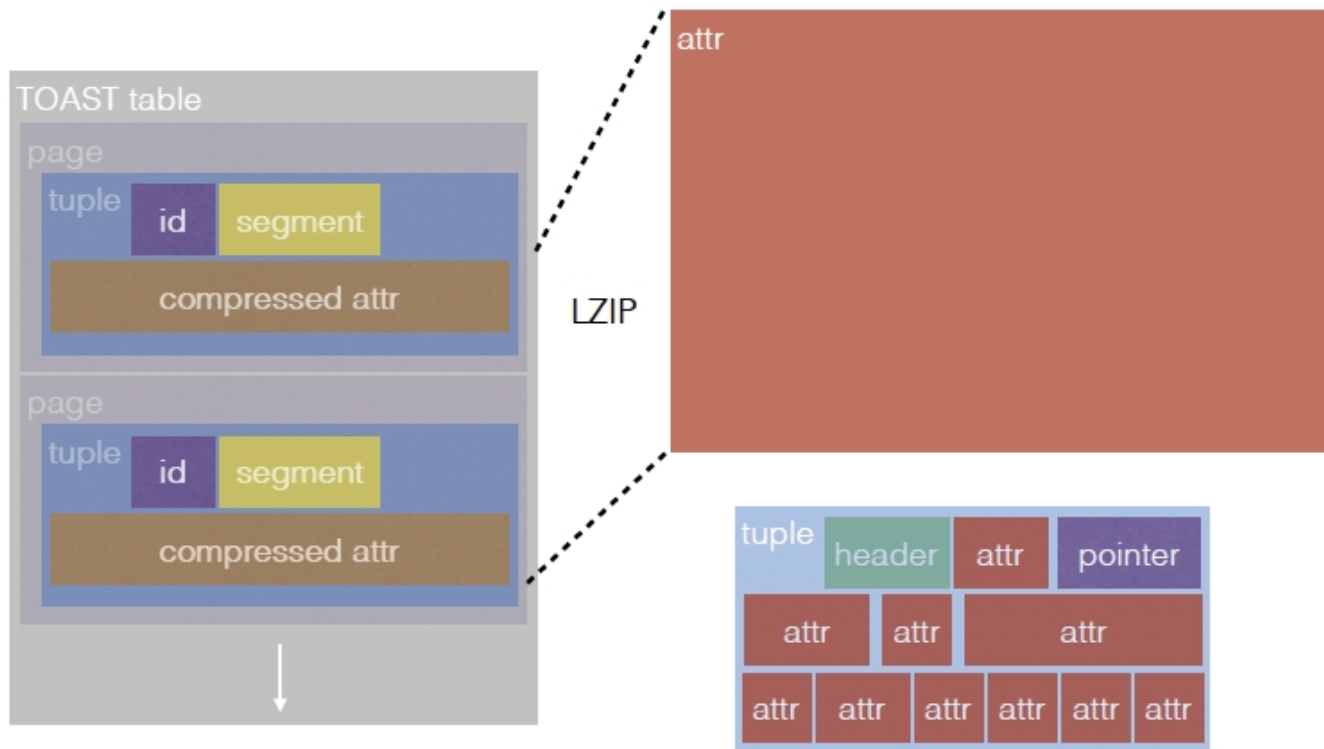
- Reduce partition tuple routing overheads
 - Inserts into 10k partitions table:

PG11	PG12	Single Table
96	17729	19121
- Speed up planning when partitions can be pruned at plan time
 - «For queries that can be proven at plan time to access only a small number of partitions, this patch improves the practical maximum number of partitions from under 100 to perhaps a few thousand.»
- Support foreign keys that reference partitioned tables
 - «Previously, while primary keys could be made on partitioned tables, it was not possible to define foreign keys that reference those primary keys. Now it is possible to do that.»
- Use Append rather than MergeAppend for scanning ordered parts.
- \dP — display info about partition tables, indexes

support for partial TOAST decompression

«When asked for a slice of a TOAST entry, decompress enough to return the slice instead of decompressing the entire object.»

The Oversized Attribute Storage Technique



1. Compress and slice by segments
2. Store in separate table

1. Retrieve all segments and decompress

Now: decompress only first needed segments

support for partial TOAST decompression

«When asked for a slice of a TOAST entry, decompress enough to return the slice instead of decompressing the entire object.»

```
CREATE TABLE slicingtest ( id serial primary key, a text);
```

```
INSERT INTO slicingtest (a) SELECT repeat('xyz123', 10000) AS a  
FROM generate_series(1,10000);
```

```
SELECT sum(length(substr(a, 0, 20))) FROM slicingtest;
```

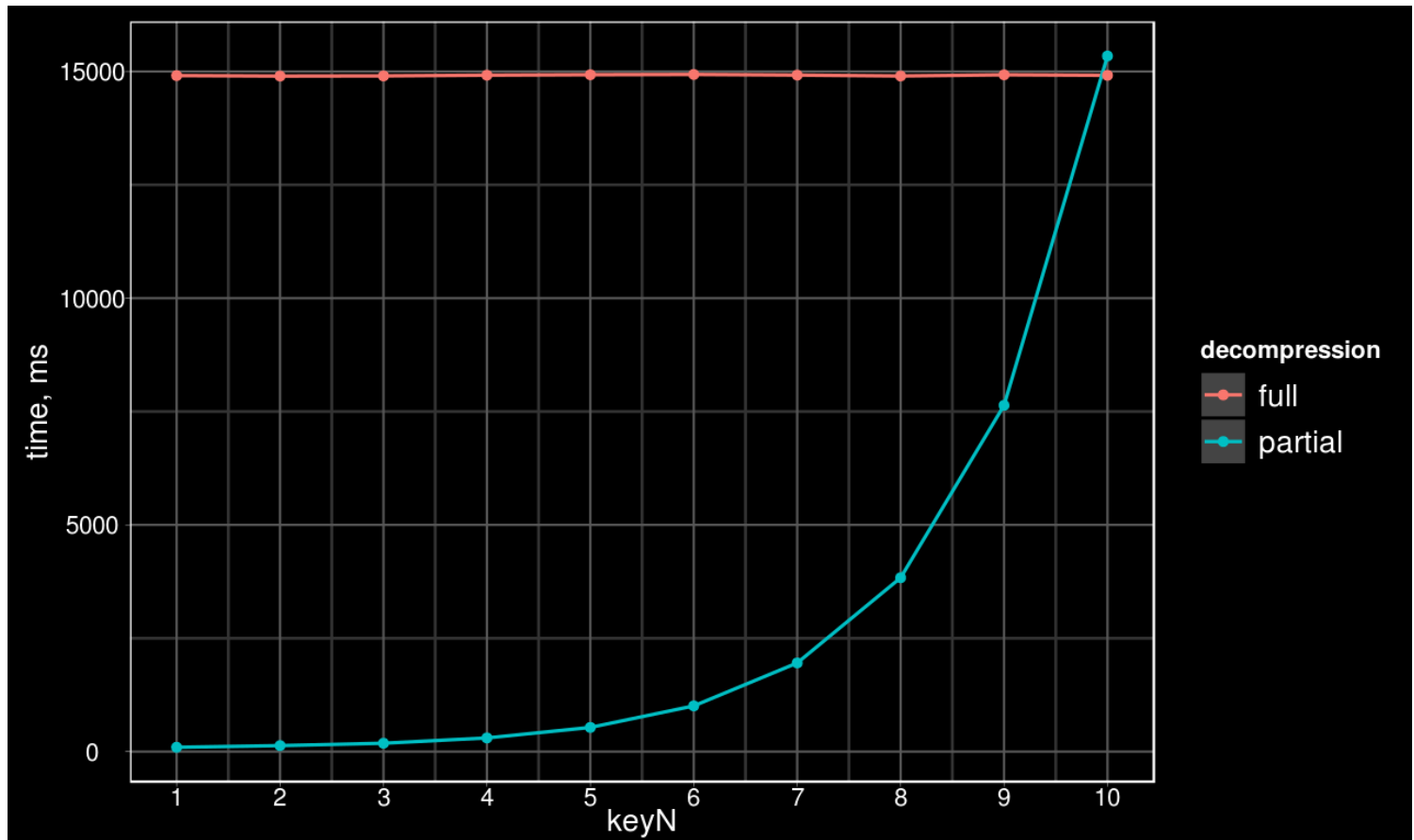
PG11: 400 ms, PG12: 10 ms

support for partial TOAST decompression (jsonb)

• Quick experiment

```
CREATE TABLE t(jb jsonb);
-- {"key1": 2^10 "a" , ... "key10": 2^19 "a" }
INSERT INTO t SELECT (
    SELECT jsonb_object_agg('key' || i, repeat('a', pow(2, i + 9)::int)
) FROM generate_series(1,10) i) FROM generate_series(1,1000);
```

```
SELECT jb->'key1'
FROM t;
```



multivariate MCV lists

Add support for multivariate MCV lists

Introduce a third extended statistic type, supported by the CREATE STATISTICS command - MCV lists, a generalization of the statistic already built and used for individual columns.

Compared to the already supported types (n-distinct coefficients and functional dependencies), MCV lists are more complex, include column values and allow estimation of much wider range of common clauses (equality and inequality conditions, IS NULL, IS NOT NULL etc.). Similarly to the other types, a new pseudo-type (pg_mcv_list) is used.

```
CREATE STATISTICS <name> (mcv) ON <col1>,<col2>... FROM <table>;
```

```
pg_catalog.pg_statistic_ext
```

multivariate MCV lists

```
CREATE TABLE test (a INT, b INT, c INT);
INSERT INTO test SELECT i/10000, i/10000, i/10000
FROM generate_series(1,1000000) s(i);
ANALYZE test;
```

```
SELECT * FROM test WHERE (a = 0) AND (b = 0) AND (c = 0);
```

```
-----
Seq Scan on test (cost=0.00..22906.00 rows=1 width=12)
  Filter: ((a = 0) AND (b = 0) AND (c = 0))
(2 rows)
```

WRONG, should be 10 000 !

```
CREATE STATISTICS mcv_lists_stats (mcv) ON a, b, c FROM test;
ANALYZE test;
```

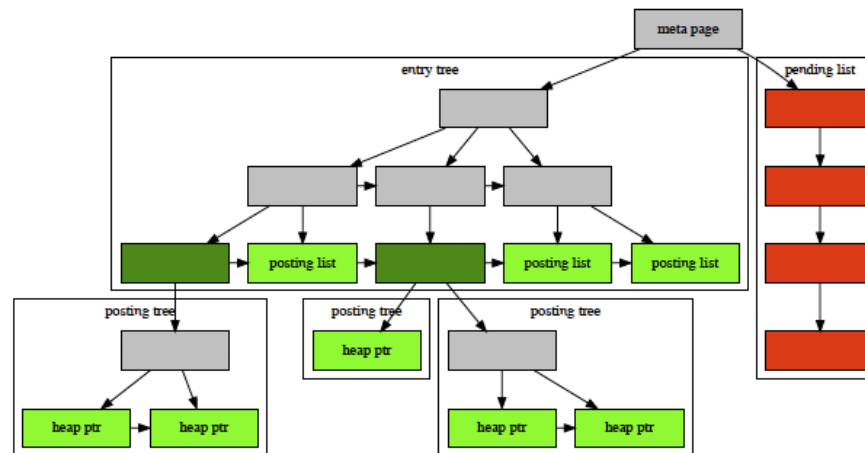
```
SELECT * FROM test WHERE (a = 0) AND (b = 0) AND (c = 0);
```

```
-----
Seq Scan on test (cost=0.00..22906.00 rows=10100 width=12)
  Filter: ((a = 0) AND (b = 0) AND (c = 0))
(2 rows)
```

Figures in Documentation

GIN Indexes

Figure 65.1. GIN Internals



65.4.1. GIN Fast Update Technique

Updating a GIN index tends to be slow because of the intrinsic nature of inverted indexes: inserting or updating one heap row can cause many inserts into the index (one for each key extracted from the indexed item). As of PostgreSQL 8.4, GIN is capable of postponing much of this work by inserting new tuples into a temporary, unsorted list of pending entries. When the table is vacuumed or autoanalyzed, or when `gin_clean_pending_list` function is called, or if the pending list becomes larger than `gin_pending_list_limit`, the entries are moved to the main GIN data structure using the same bulk insert techniques used during initial index creation. This greatly improves GIN index update speed, even counting the additional vacuum overhead. Moreover the overhead work can be done by a background process instead of in foreground query processing.

The main disadvantage of this approach is that searches must scan the list of pending entries in addition to searching the regular index, and so a large list of pending entries will slow searches significantly. Another disadvantage is that, while most updates are fast, an update that causes the pending list to become “too large” will incur an immediate cleanup cycle and thus be much slower than other updates. Proper use of autovacuum can minimize both of these problems.

If consistent response time is more important than update speed, use of pending entries can be disabled by turning off the `fastupdate` storage parameter for a GIN index. See `CREATE INDEX` for details.

65.4.2. Partial Match Algorithm

Generated columns

This is an SQL-standard feature that allows creating columns that are computed from expressions rather than assigned, similar to a view or materialized view but on a column basis.

This implements one kind of generated column: stored (computed on write). Another kind, virtual (computed on read), is planned for the future, and some room is left for it.

```
CREATE TABLE ... ( ..., b int GENERATED ALWAYS AS (expr) STORED);
```

Expression should be IMMUTABLE (write function), NOT WRITABLE

```
CREATE TABLE ...( ..., b int GENERATED ALWAYS AS IDENTITY(...));  
CREATE TABLE ...( ..., b int GENERATED BY DEFAULT AS IDENTITY(...));
```

INT, BIGINT, SMALLINT

Generated columns

```
CREATE TABLE tt( doc jsonb, id serial primary key,
fts tsvector GENERATED ALWAYS AS (
    to_tsvector('english',
        coalesce((doc ->> 'name'),'') || ' ' ||
        coalesce((doc ->> 'title'),'')
    ) ) STORED
);
INSERT INTO tt(doc) VALUES('{"name":"movies","title":"Die, Oracle,
die !"}');
INSERT INTO tt(doc) VALUES('{"name":"movies","title":"Postgres
rulez !"}');

SELECT * FROM tt;
-[ RECORD 1 ]-----
doc | {"name": "movies", "title": "Die, Oracle, die !"}
id  | 2
fts | 'die':2,4 'movi':1 'orac'l':3
-[ RECORD 2 ]-----
doc | {"name": "movies", "title": "Postgres rulez !"}
id  | 3
fts | 'movi':1 'postgr':2 'rulez':3

UPDATE tt set fts = 'qq';
ERROR: column "fts" can only be updated to DEFAULT
DETAIL: Column "fts" is a generated column.
```

Generated columns

```
CREATE TABLE t2( doc jsonb, id serial primary key,
fts tsvector GENERATED ALWAYS AS (
  to_tsvector(jsonb_path_query_array(doc, '$.**{LAST} ? (@.type() ==
"string"))'))
)STORED
);
ERROR:  generation expression is not immutable
```

```
CREATE TABLE t2( doc jsonb, id serial primary key,
fts tsvector GENERATED ALWAYS AS (
  to_tsvector('english', jsonb_path_query_array(doc, '$.**{LAST} ?
(@.type() == "string"))'))
)STORED
);
INSERT INTO T2 (doc) VALUES('{"aa":"1 2 3 4", "b":["five stars","six"],
"c":{"{}}"}');
INSERT 0 1
```

```
SELECT * FROM t2;
-[ RECORD 1 ]-----
doc | {"b": ["five stars", "six"], "c": "{}", "aa": "1 2 3 4"}
id  | 4
fts | '1':6 '2':7 '3':8 '4':9 'five':1 'six':4 'star':2
```

Add SETTINGS option to EXPLAIN, to print modified settings.

```
EXPLAIN (SETTINGS ON) SELECT count(*) FROM imdb;
      QUERY PLAN
```

```
-----
Aggregate  (cost=366855.10..366855.11 rows=1 width=8)
  -> Seq Scan on imdb  (cost=0.00..356382.28 rows=4189128 width=0)
Settings: max_parallel_workers_per_gather = '0', parallel_tuple_cost = '0'
(3 rows)
```

Locking B-tree leafs immediately in exclusive mode (committed)

test	original, TPS	patched, TPS
unordered inserts	409 591	412 765
ordered inserts	252 796	314 541
duplicate inserts	44 811	202 325

PosgresPro Function to promote standby servers (committed)

How to promote a standby?

- Trigger file
- pg_ctl promote
- **SELECT pg_promote();**

Step towards managing cluster in pure SQL!

Speedup of relation deletes during recovery (committed)

Relation delete or truncate:

- Causes sequential scan of shared_buffers
- Slow with large shared_buffers
- Especially bad for standby, because of single-process recovery

Now, instead of

```
DELETE tab1; DELETE tab2; ... DELETE tabN;
```

it's better to do

```
BEGIN;  
DELETE tab1; DELETE tab2; ... DELETE tabN;  
COMMIT;
```

Single pass over shared_buffers instead of N.
Less replication lag!

Add log_statement_sample_rate parameter (committed)

- Logging all the statements consumes much of resources
- Logging only long statements may distort your picture
- Sample logging is the solution!

`log_statement_sample_rate = 1 ; log every statement`

`log_statement_sample_rate = 0 ; log no statements`

`log_statement_sample_rate = 0.5 ; log half of statement`

`log_statement_sample_rate = 0.1 ; log one tenth of
; statement`

Enable/disable (offline) checksums

`pg_checksums --help`

`pg_checksums` enables, disables or verifies data checksums in a PostgreSQL database cluster.

Usage:

`pg_checksums [OPTION]... [DATADIR]`

Options:

<code>[-D, --pgdata=]</code>	<code>DATADIR</code> data directory
<code>-c, --check</code>	check data checksums (default)
<code>-d, --disable</code>	disable data checksums
<code>-e, --enable</code>	enable data checksums
<code>-N, --no-sync</code>	do not wait for changes to be written safely to disk
<code>-P, --progress</code>	show progress information
<code>-v, --verbose</code>	output verbose messages
<code>-r RELFILENODE</code>	check only relation with specified relfilenode
<code>-V, --version</code>	output version information, then exit
<code>-?, --help</code>	show this help, then exit

If no data directory (`DATADIR`) is specified, the environment variable `PGDATA` is used.

Upgrade to PG12

- 'with OIDS' deprecated
- Data types *abstime*, *reltime*, *tinterval* removed !
- *Timetravel* extension removal
- Recovery.conf now is the part of postgresql.conf
 - Many changes !
- Geometric functions and data type changes
 - More accurate results but different from previous
- Changes in REAL/DOUBLE precision

Previous, float values would have output rounded to 6 or 15 decimals by default. The new behavior only outputs the number of digits required to preserve the exact binary value. To restore compatible behavior set `extra_float_digits` to 0.

- `pg_restore -f -` to STDOUT (check your scripts)
- Btree — maximum index length is now 8 bytes less, REINDEX could fail.s

Upgrade to PG12

- The data type *name* can now use non-C collation
- `pg_constraint.consrc`, `pg_attrdef.adsrc` removed
- Dynamic shared memory cannot be disabled !
`dynamic_shared_memory_type` (posix, sysv, windows, mmap) is now required and can not be set to *none* (***disable***)

- SQL/JSON — еще удобнее работать с json.
- Controllable CTE — **Изменилось поведение !**
- KNN — Мега-фича постгреса
- Indexes: - быстрее и удобнее
covering GiST, less WAL, concurrent reindex
- Pluggable storage — Расширяемость++
- Partitioning improvements — удобнее и быстрее
- Other features - много всего полезного
- <http://www.sai.msu.su/~megera/postgres/talks/pg12-highload-2019.pdf>

PG12 открывает новые возможности



СПАСИБО ЗА ВНИМАНИЕ !

Postgres Pro — российская компания, созданная в 2015 году ведущими российскими разработчиками открытой СУБД PostgreSQL, трое из которых обладают международным статусом major contributor.

В 2016 году компания Postgres Pro разработала собственную СУБД Postgres Pro, включенную в единый реестр отечественных программных продуктов. СУБД Postgres Pro Certified получила сертификат ФСТЭК России. Миссия компании — развитие отечественной экспертизы в области разработки СУБД, создание конкурентоспособной российской СУБД и ее продвижение на российском и международном рынке.

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